



# *Advanced Serial Data Logger*

Trust in Confidence!

PRINTED MANUAL

# Advanced Serial Data Logger

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# 1 Introduction

## 1.1 About Advanced Serial Data Logger

Advanced Serial Data Logger inputs RS232 data directly into file, Excel, Access, or any Windows application. Advanced Serial Data Logger provides real-time data collection from any serial device or instrument. Send and receive RS232 data across a RS232 port or RS485 port with hardware converter.

Advanced Serial Data Logger captures serial data, custom tailors it to your needs, then extract bits of data from data packets and transfers the data to any Windows or DOS application - either by sending keystrokes to the application's window, by passing the data through DDE (Dynamic Data Exchange) conversations, ODBC, OLE.

Key features of Advanced Serial Data Logger is:

- variable data receive;
- received data output without any changes to file;
- variable format file forming setting (on time, data, size and etc.);
- connection parameters flexible setting (baud rate, data bits and etc);
- data flow hardware and software control;
- work with RS-485 protocol;
- work in spy (sniffer) mode;
- auto program restart in showed time;
- program message logging;
- advanced data parser that allows you to parse, filter and format more complex data from more sophisticated devices;
- data export to any database, for which is ODBC-driver (MS SQL, Oracle, MS Access, MS Excel, dBase and others). On the base of received data, you can spy calls, call's length, calling number and etc. After data transmit to any "office" data base (MS Excel, MS Access) you can build report of any difficulty without help of professionals.
- Advanced Serial Data Logger can run as DDE server and can export received data;
- Advanced Serial Data Logger can use direct connection (use OLE) to Microsoft Excel and write data directly to rows or columns;
- you can also define format expressions that allow you to do things like force a specific number of decimal places in numeric values or force data to contain an exact number or sequence of characters.
- plug-in modules connection, extending program capabilities.
- Supporting various operating systems. It runs under all versions starting from Windows 2000, including 32 and 64-bit systems..

Advanced Serial Data Logger also transmits requests or commands out the serial port to control or query your instruments directly from Advanced Serial Data Logger over ASCII or MODBUS protocol. Think of Advanced Serial Data Logger as a fully customizable serial I/O device driver.

Advanced Serial Data Logger has a simple, menu-driven step by step set-up. Programming is not required to configure the software to collect data from and control most serial devices.

Advanced Serial Data Logger also is a Windows NT/2000/XP service that records all data received on a serial port to a file on a disk or to other targets. It was originally designed to record telephone traffic data from a phone system (PBX) for later analysis. However, Advanced Serial Data Logger is

generic enough to be useful whenever one-way serial traffic needs to be recorded.

Advanced Serial Data Logger has the capability to run multiple instances simultaneously so that multiple ports can be logged.

Unlike most other serial logging applications, Advanced Serial Data Logger runs as a service so that it starts as soon as the operating system starts and doesn't require a user to log in and run it. It will continue to run even as users logon and logoff the workstation.

It is extremely easy to use! The configuration process is fully menu driven and has complete, context sensitive, on-line help. you can easily customize all input to your exact specifications. Once you see how easy it is to use Advanced Serial Data Logger, you will never again take data readings by hand!

Company home page: <http://www.aggsoft.com/>

Software home page: <http://www.aggsoft.com/serial-data-logger.htm>

Serial port hardware reference: <http://www.aggsoft.com/rs232-pinout-cable/>

## 1.2 Glossary

**ASCII** - An acronym for American Standard Code for Information Interchange. ASCII files are plain, unformatted text files that are understood by virtually any computer. Windows Notepad and virtually any word processor can read and create ASCII files. ASCII files usually have the extension .TXT (e.g., README.TXT).

**Binary File** - A file that contains data or program instructions written in ASCII and extended ASCII characters.

**Bit** - Binary digit in the binary numbering system. Its value can be 0 or 1. In an 8-bit character scheme, it takes 8 bits to make a byte (character) of data.

**Bytes** - A collection of eight bits that represent a character, letter or punctuation mark.

**Cable** - Transmission medium of copper wire or optical fiber wrapped in a protective cover.

**Client/Server** - A networking system in which one or more file servers (Server) provide services; such as network management, application and centralized data storage for workstations (Clients).

**COM port** - Short for a serial communication port. Most serial communication software communicate with a computer through a communication port, and most IBM and IBM-compatible computers support up to four serial ports COM1, COM2, COM3 and COM4. Additional ports can be added by adding additional hardware.

**Data bits** - A group of bits (1's and 0's) that represent a single character or byte. Typically, there are seven or eight data bits. During an asynchronous communication (e.g., BitCom connecting to CompuServe), each side must agree on the number of data bits. Data bits are preceded by a start bit and followed by an optional parity bit and one or more stop bits.

**Flow control** - A method of controlling the amount of data that two devices exchange. In data communications, flow control prevents one modem from "flooding" the other with data. If data comes

in faster than it can be processed, the receiving side stores the data in a buffer. When the buffer is nearly full, the receiving side signals the sending side to stop until the buffer has space again. Between hardware (such as your modem and your computer), hardware flow control is used; between modems, software flow control is used.

**Handshaking** - Is the way in which the data flow between computers/hardware is regulated and controlled. Two distinct kinds of handshaking are described: Software Handshaking and Hardware Handshaking. An important distinction between the kinds of signals of the interface is between data signals and control signals. Data signals are simply the pins which actually transmit and receive the characters, while control signals are everything else.

**PC** - abbreviation for a Personal Computer.

**Parity** - In data communications, parity is a simple procedure of checking the integrity of transmitted data. The most common type of parity is Even, in which the number of 1's in a byte of data add up to an even number, and None, in which a parity bit is not added.

**Ports** - A connection point for a cable.

**Protocol** -A formal description of a set of rules and conventions that govern how devices on a network exchange information.

**RS232, RS423, RS422 AND RS485** - The Electronics Industry Association (EIA) has produced standards for RS232, RS423, RS422, and RS485 that deal with data communications. EIA standards were previously marked with the prefix "RS" to indicate the recommended standard. Presently, the standards are now generally indicated as "EIA" standards to identify the standards organization.

Electronic data communications will generally fall into two broad categories: single-ended and differential. RS232 (single-ended) was introduced in 1962. RS232 has remained widely used, especially with CNC control builders. The specification allows for data transmission from one transmitter to one receiver at relatively slow data rates (up to 20K bits/second) and short distances (up to 50' @ the maximum data rate). This 50' limitation can usually be exceeded to distances of 200' or more by using low capacitance cable and keeping the data rates down to 9600 baud and lower.

**RTS/CTS Hardware handshaking** - uses additional wires to tell a sending device when to stop or start sending data. DTR and RTS refer to these Hardware handshaking lines. you can select whether you need to use DTR or RTS individually, or use both lines for hardware handshaking. See also Xon/Xoff.

**Stop bits** - In data communication, one or two bits used to mark the end of a byte (or character). At least one stop bit is always sent.

## 2 License, Registration and technical support

### 2.1 License

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Should any term of these terms and conditions be declared void or unenforceable by any court of competent jurisdiction, such declaration shall have no effect on the remaining terms hereof.

If you do not agree to these conditions you should not install this software.

## 2.2 Limitations

Program is distributed on shareware terms. This means limited and unavailable secondary program possibilities, which become valuable or available after program registration. To register the program read [here](#)<sup>5</sup>.

In trial version of our program are the following limits:

- Trial period is limited by 21 days. After that time program won't work until it is registered.
- Continuous program work time is limited. After set period a message will be displayed and program stops its work;
- All data export modules can handle first 100 records only;
- In spy mode you can receive only first 65535 bytes.

## 2.3 How to register

The program is distributed on shareware terms. This signifies limited or unavailable many features of the program, getting of full value or available after program registration.

If you'd like to be a registered user, to get information about the release of new versions, to use technical support and, at last, to get access to disabled functions of the program, register your copy. For registration, please, read [license agreement](#)<sup>4</sup>.

If you want to buy a program through the Internet visit the [registration page](#) of our site. On this page you can get the newest information about the registration process, and also find an order link. After you've have the form of order registration. Enter your personal information and choose the most convenient payment method for you. Further, you'll get notification and follow the notes in it.

More information about services, registration documents, payment means you can get on our [registration page](#) of our site.

## 2.4 Support

Technical questions	<a href="mailto:support@aggsoft.com">support@aggsoft.com</a>
Common questions	<a href="mailto:info@aggsoft.com">info@aggsoft.com</a>
Sales questions	<a href="mailto:sales@aggsoft.com">sales@aggsoft.com</a>

## 3 Installation

### 3.1 System requirements

Windows 2000 Professional - Windows 8.1, including x64 and x86 OS, Workstation and Server OS.

It is necessary to have at least one free COM port, not busy by any device (mouse, for example) to connect external device.

### 3.2 Installation process

If any beta-version was installed on your computer, remove it.

Quit of the working Advanced Serial Data Logger on installation time.

Run an installation file.

By default, Advanced Serial Data Logger will be installed to the directory "/Programs Files/Advanced Serial Data Logger" of your system disk, but you can change this path.

In the standard distributive of Advanced Serial Data Logger are no additional modules files, which you can download from our [site](#).

## 4 Program use

### 4.1 Getting started

After you have successfully installed Advanced Serial Data Logger, use the following simple steps to configure and run it.

Open the Advanced Serial Data Logger program from the Start Menu.

At program run you get into the main program window (fig. 1.1.1), main elements of which are the main menu, the data window, the program messages list and the status bar. In the data window will be viewed formatted data processig. In the messages list are logged information, warning and error messages. The status bar shows current state of the selected data source, interface error messages and a number of bytes processed. Through the main menu, placed above the data window, you can get access to [program settings](#)<sup>8</sup> ("Options/Program settings...") and from the menu "File" (fig. 1.1.2) can open an current log-file or clean the data window.

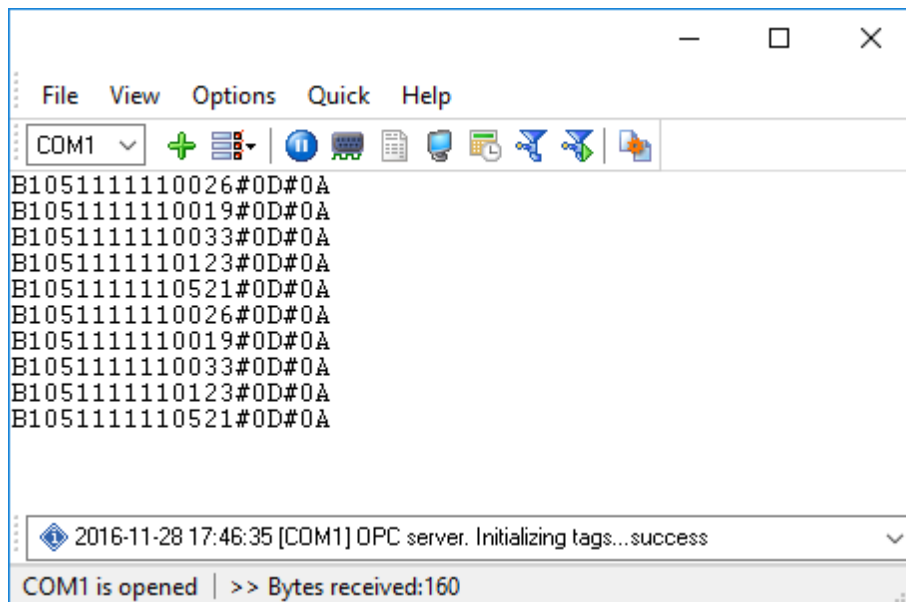


Fig. 1.1.1 Main program window

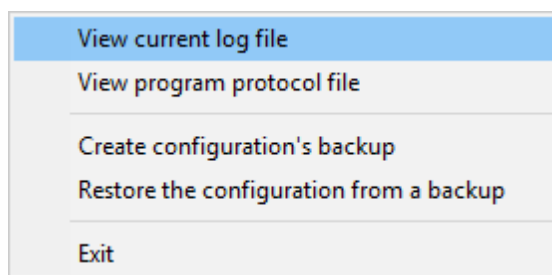


Fig. 1.1.2. "File" menu item

By default (after installation), the program has not any data sources configured. If the list of data sources on the toolbar is empty, then the program will ask you to add new configuration. Otherwise, the program will fill in the list of data sources and try to start logging of data sources configured. Yes, of course, all your settings are being saved while exiting from the program and loaded while the program start.

## Set-Up is as Easy as 1-2-3

**Step 1.** Configure one or more data sources.

Click the "Add configuration" button on the toolbar with big green plus and choose [communication parameters](#)<sup>[11]</sup> for your device. The "COM Port settings" tab of the "Configuration options" dialog lets you configure your settings.

### **Step 2.** Configure log file.

Select the "Log file" header in the configuration dialog window and enable logging for a necessary data direction.

### **Step 3.** Define how you want the serial data to be [parsed and translated](#)<sup>[25]</sup>.

The "Plug-in" button on the toolbar in the main window or "Modules" tab in the dialog window lets you specify how to parse, filter and format your data to fit the exact format required by your application. It also lets you pre-define automatic output strings to be sent to an external device.

Now, the program process and exports data from one or multiple data sources.

## **4.2 Introduction**

Program can work with any kind of serial devices. Before configuring our software, the following conditions should be executed:

- Device should have a RS-232 serial port interface (can be also used a RS-485 interface with an additional hardware converter);
- Device is configured to send data to serial port with or without requests from a PC side;
- You know all information about serial port parameters of your device (If your device uses hardware or software flow control (please, read your device's data sheet), then you should know about flow control type);
- Device's serial port is connected with computer serial port with a cable (null-modem or other special cable);
- Computer's COM port, to which your device is connected is not busy, for example by mouse software driver.

How to configure port parameters, you can read in the next chapter "[Serial port settings](#)<sup>[11]</sup>".

Advanced Serial Data Logger can save data to a log file(s) without any changes (i.e. create raw binary log files) or write to log files depending on the parser module selected. In the first case you can view the log file with any hex editor and use this data for further analysis and remaking. In the second case you can view data with any text editor. You can find more information about log files in the "[Log rotation](#)<sup>[21]</sup>" chapter.

You can watch the data in the data window ([fig. 1.1.1](#)<sup>[6]</sup>). The data view is fully customizable. You can watch data in decimal, hexadecimal or your own format. How to customize data view you can read in the "[Data view](#)<sup>[17]</sup>" chapter and how to customize program view you can read in the "[Window view](#)<sup>[32]</sup>" chapter.

The data can be exported or transferred to one or more targets. Most simple way is to configure the log file rotation. But it is small part of all features of Advanced Serial Data Logger. Advanced Serial

Data Logger has many [additional modules](#)<sup>[25]</sup> (so-called plug-ins), that are appreciably extending possibilities of the logging software. You can download and install any module supported. Most modules are free of charge for our customers. How to install and configure modules you can read in the "[Modules](#)<sup>[25]</sup>" chapter.

The program and their plug-ins generates many messages and writes they to the list in the main window ([fig. 1.1.1](#)<sup>[6]</sup>) and a protocol file, that you can use for administration of the software. You can configure types of system messages. More information about it you can read in the "[Protocol and errors handling](#)<sup>[35]</sup>" chapter.

### 4.3 Data flow diagram

This diagram may help you to understand the flow of data within our software and a place of each module. All modules are described in following chapters.

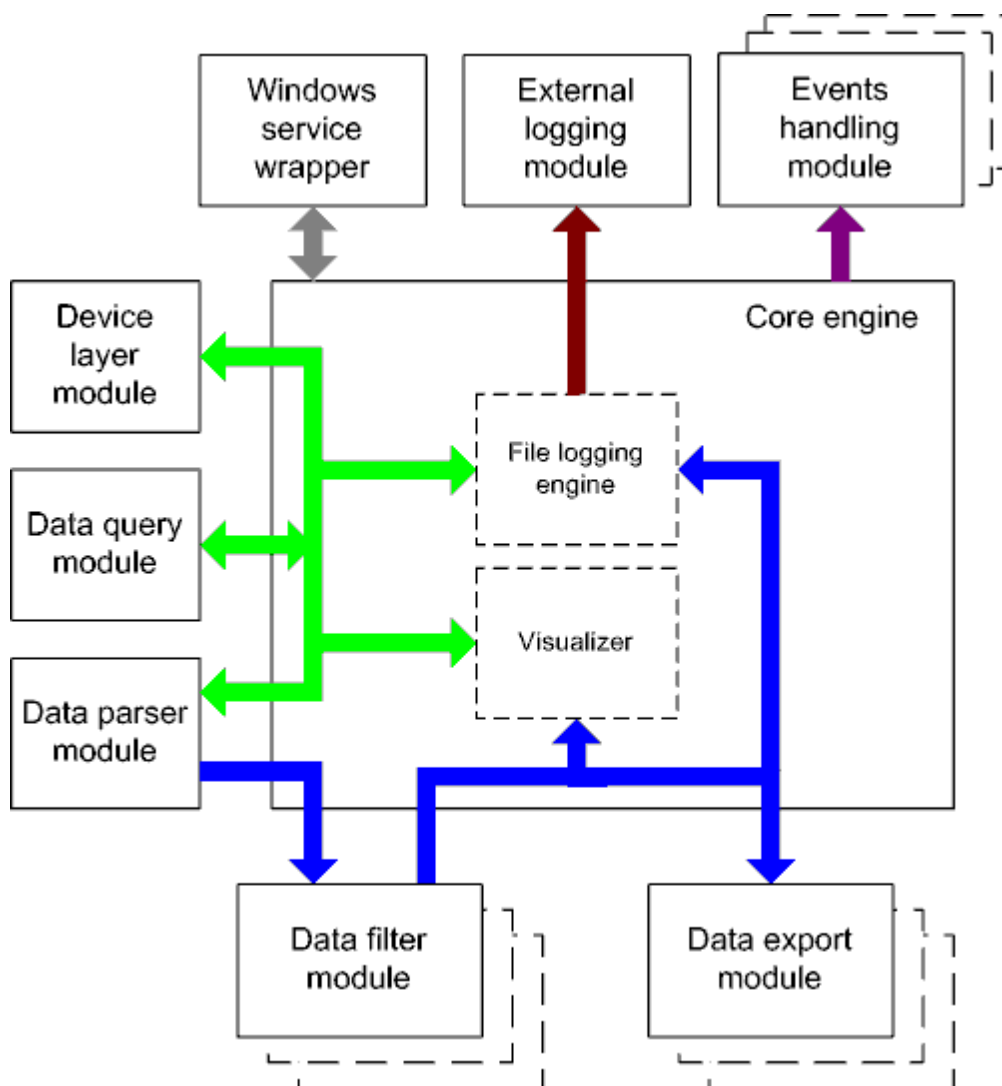




Fig. 1.2.1 Data flow diagram

History:

 - Binary flow of data (RAW, unformatted data).

 - Parsed data (formatted data). The data flow was been separated to data packets and variables. Each data packet can be interpreted as a row, and each variable can be interpreted as a column.

Wires with other colors mark other relations with unstructured data flow.

## 4.4 Work complete

After program work stop all program settings will be saved in Windows registry. Opened for reading/writing data sources will be automatically closed and will be available for other applications.

## 4.5 Useful advices

1. Look through hint helps on all window elements - this will help you to get a picture of this element's function.
2. You can change all program settings without restarting the program. To transfer settings to another computer you can do the following:
  1. Create a configuration backup from the "File" menu and restore it using the same menu.
  2. Or export the registry node with all program settings. Start regedit.exe and export the following registry node:

on Windows x64

HKEY\_LOCAL\_MACHINE\SOFTWARE\Wow6432Node\AGG Software\Advanced Serial Data Logger

on Windows x32

HKEY\_LOCAL\_MACHINE\SOFTWARE\AGG Software\Advanced Serial Data Logger

3. On another computer import settings to the Windows registry.

Many main window elements have "hot" keys for quick access to its functions.

- Ctrl+S - analogues to click on "Start/Pause" button on toolbar.
- Ctrl+C - analogues to click on "Clear" button on toolbar.
- Ctrl+P - call options window with configuration settings.
- Ctrl+L - call options window with log file settings.
- With Ctrl+W hot key You can configure window view.
- Ctrl+R - show window with program's restart settings.
- Ctrl+E - Windows NT/2000/XP service settings is available here.
- Ctrl+M - here you can configure queries, parsers and other modules.

4. You can look at the summary statistic that contains summary about sent and received data, created files etc (View - Statistics)

5. You can save program settings to an INI file. It may help to install and use several copies of the program. You can make your choice from the "Options" menu.
6. The program window can display only last 10 message. The full program log file (if activated) you can open using the "File - View program protocol file" menu item.

## 4.6 Configuration

### 4.6.1 Serial port

#### 4.6.1.1 Serial (COM) port

COM port is short for a serial communication port. Most serial communication software communicate with a computer through a communication port, and most IBM and IBM-compatible computers support up to four serial ports COM1, COM2, COM3 and COM4. Additional ports can be added by adding additional hardware.

Advanced Serial Data Logger can manipulate with many serial ports in the same time (up to 255 serial ports).

You can open serial ports in Advanced Serial Data Logger software in two modes:

1. **Spy mode.** In this mode the program monitor data flow on ports selected. In this mode Advanced Serial Data Logger intercept all data exchange between any Windows application and external device;
2. **Standard.** In this mode the program opens a serial port through Windows API functions, and read/write data from/to a serial port as a regular Windows application. In this mode opens a serial port with exclusive rights and other application will not have access to a serial port.

If one or more port are configured already, then Advanced Serial Data Logger is opening these ports and starting logging. If the port is opened successful, then the status bar in the main window displays a status of this port ([fig. 1.1.1](#)<sup>6h</sup>). But, before you should configure serial port parameters. For minimization of configuration we combined serial ports with same settings to the "Configuration". The configuration can include one or more serial ports with **identical** settings. For example, if you have many identical devices, that connected to different serial ports, then you can specify port numbers in one configuration only. But, if you want to use serial port with different settings, then you should create more than one configurations.

You can create the new configuration by clicking the "Plus" button in the main window ([fig. 1.1.1](#)<sup>6h</sup>) or through the "Options" menu. After you clicked the "Plus" button, the dialog window will be opened ([fig. 2.1.2](#)). The dialog window contains few sections with parameters. The "COM port" section is described in this chapter.

You can manage the configuration created with a drop down menu near the "Plus" button ([fig. 2.1.1](#)).

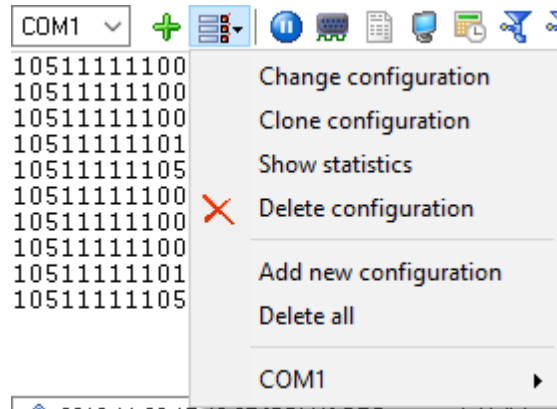


Fig. 2.1.1 Access to the port configuration

The "COM port settings" tab contains indispensable settings of any serial port: baud rate, data bits, etc. You should configure it with same values, that your external device uses for data exchange.

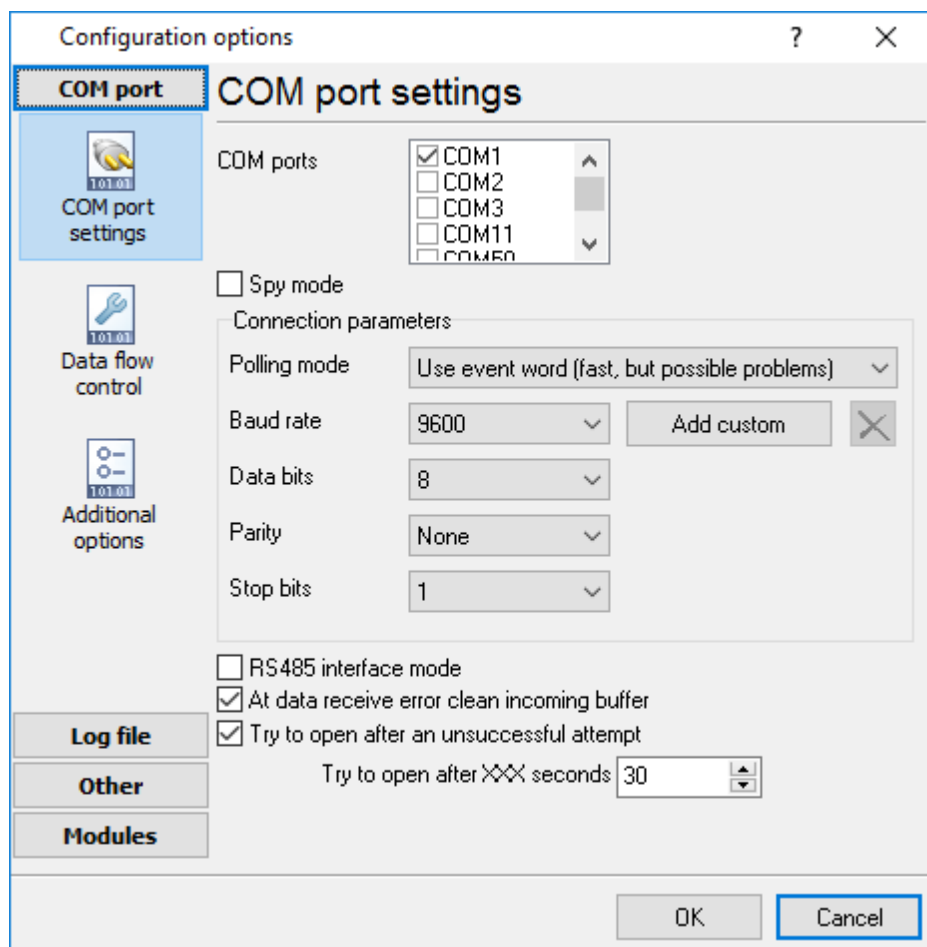


Fig. 2.1.2 COM port parameters

If you are logging data over RS-485 with an additional hardware converter and your converter doesn't support data direction auto detection, then specify "**RS485 interface mode**". This option instructs Advanced Serial Data Logger to set the RTS line at low level while data receiving and vice versa. The



serial port driver can detect errors while data receiving (for example, bad quality of a connection line). You can specify with the "**At data receive error clean incoming buffer**" option to ignore data blocks, that contain errors and clean an incoming buffer.

In some cases the program can't open a serial port while starting (for example, the port is already used by other application). With the "**Try to open after an unsuccessful attempt**" option you can specify to try to open the serial port again after the interval specified. The program will try to open the serial port until an attempt will successful.

### Check line status mode

The Windows communication API provides two methods to check for received data and line/modem status changes: API calls (polling) and an event word. The event word is maintained by the Windows communications driver. As data is received or line/modem status changes occur, the driver sets bits in the event word. The application can check the bits to determine if any communication events occurred. If so, the application can make the appropriate API call to clear the event word and retrieve the data or the new line/modem status values.

Windows also provides API calls to retrieve the same status information provided by the event word but the API calls are slower. Advanced Serial Data Logger uses the event word by default for the fastest possible performance. Unfortunately, there is at least one communication driver (WRPI.DRV, included with some U.S. Robotics modems) that doesn't appear to support the event word. For this and similar drivers, select other mode before Advanced Serial Data Logger will receive data.

To rise data transmit adequacy you can use hardware and/or software data flow control (fig. 2.1.3). When using hardware data flow control are used some lines (wires) of connecting cable. Depending on used lines, you must setup checks against corresponding fields.

### Hardware flow control

When the hardware flow control options are an empty, as they are by default, there is no hardware flow control. The options can be combined to enable hardware flow control.

"Receive flow control" stops a remote device from transmitting while the local input buffer is too full. "Transmit flow control" stops the local device from transmitting while the remote input buffer is too full.

Receive flow control is enabled by including the "Use RTS" and/or "Use DTR" elements in the options. When enabled, the corresponding modem control signals (RTS and/or DTR) are lowered when the input buffer reaches the 90% size of the buffer. The remote must recognize these signals and stop sending data while they are held low.

As the application processes received characters, buffer usage eventually drops below the 10% size of the buffer. At that point, the corresponding modem control signals are raised again. The remote must recognize these signals and start sending data again.

Transmit flow control is enabled by including the "Require CTS" and/or "Require DSR" elements in the options. With one or both of these options enabled, the Windows communications driver doesn't transmit data unless the remote device is providing the corresponding modem status signal (CTS and/or DSR). The remote must raise and lower these signals when needed to control the flow of transmitted characters.

Note that flow control using RTS and CTS is much more common than flow control using DTR and DSR.

### **Software flow control**

This routine turns on one or both aspects of automatic software flow control based on the value assigned to the property.

"Receive flow control" stops a remote device from transmitting while the local receive buffer is too full. "Transmit flow control" stops the local device from transmitting while the remote receive buffer is too full.

Receive flow control is enabled by assigning "On receiving" or "Both" to the "Type" property. When enabled, an XOff character is sent when the input buffer reaches the level 10% size of the buffer. The remote must recognize this character and stop sending data after it is received.

As the application processes received characters, buffer usage eventually drops below the level 10% of the buffer. At that point, an XOn character is sent. The remote must recognize this character and start sending data again.

Transmit flow control is enabled by assigning "On transmitting" or "Both" to the "Type" property. The 10% and 90% size of the buffer are not used in this case. When transmit flow control is enabled, the communications driver stops transmitting whenever it receives an XOff character. The driver does not start transmitting again until it receives an XOn character or the user sets software flow control to "None".

Software data flow control can be setup on receive, transmit or both modes, but so as the great number of device doesn't need data sending, select only control mode "On receive". In case of activation of data transmit control remote object (in our case your device) can send special codes, signaling about data transmit stop or start. On default, received from device character 0x11 Hex signalizes to COM port driver to start data receive and character 0x13 Hex - to stop data receive from device.

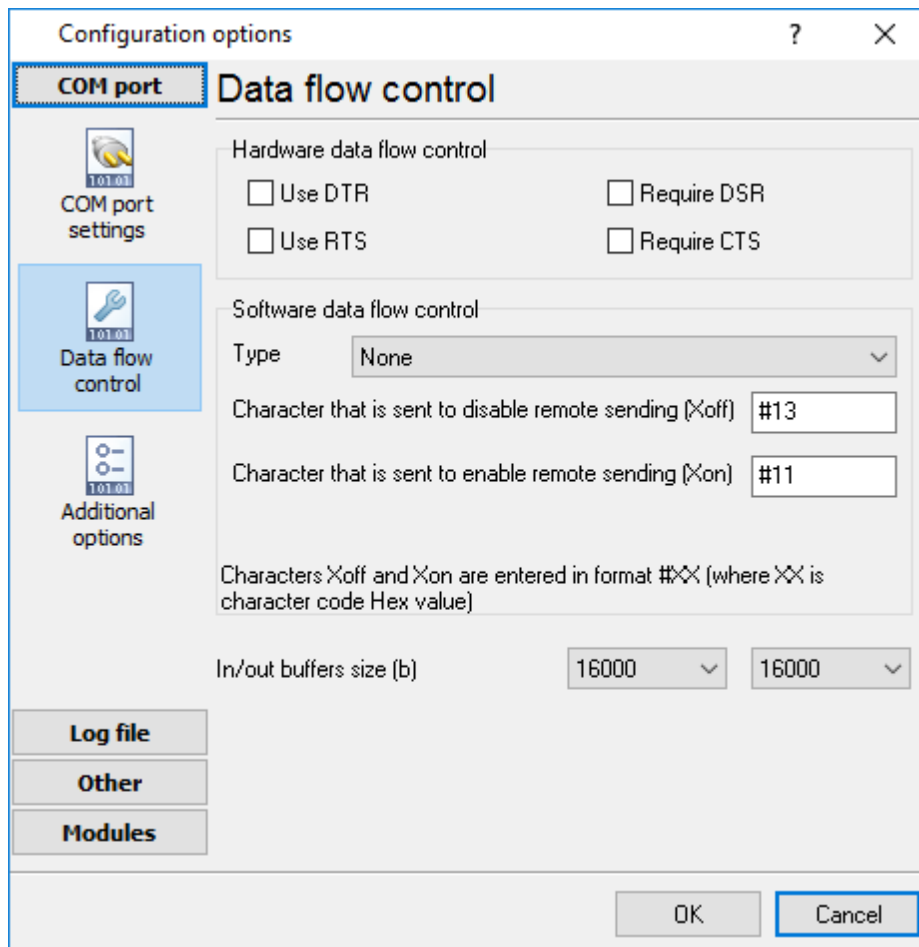


Fig. 2.1.3 Data flow control

## Spy mode

In this mode Advanced Serial Data Logger doesn't send and receive any data, and only spies data exchange, made by other programs.

To spy received and sent data open COM port before running the given program. If the given program receives data over COM port, the data exchange process will be displayed in data receive window. Don't forget to set up check box "Spy mode" to spy data receive by the given program (if necessary).

To exit Advanced Serial Data Logger close the given program or stop data exchange over COM port in it.

you must close, which data exchange you spies, *before* closing Advanced Serial Data Logger.

## Serial data transfer errors

Line errors can occur during data exchange and displayed in the main program window in the status bar.

UART receiver parity error - occurs if you configured invalid parity type;

UART receiver overrun,  
UART receiver framing error - occurs if you configured invalid number of stop or data bits;  
transmit timeout waiting for CTS,  
transmit timeout waiting for DSR,  
transmit timeout waiting for RLSD - occurs if you configured invalid hardware flow control or your serial interface cable isn't wired for hardware flow control  
transmit queue is full - occurs if Advanced Serial Data Logger can't send data to remote device;  
break condition received

## Port restart

You can also set the program to initiate the serial interface at the specified time. On some old versions of the Windows NT operating system it could help to avoid the loss of data when the program has been working for a long time without restarting. Please use the "Additional options" tab (fig. 2.1.4)

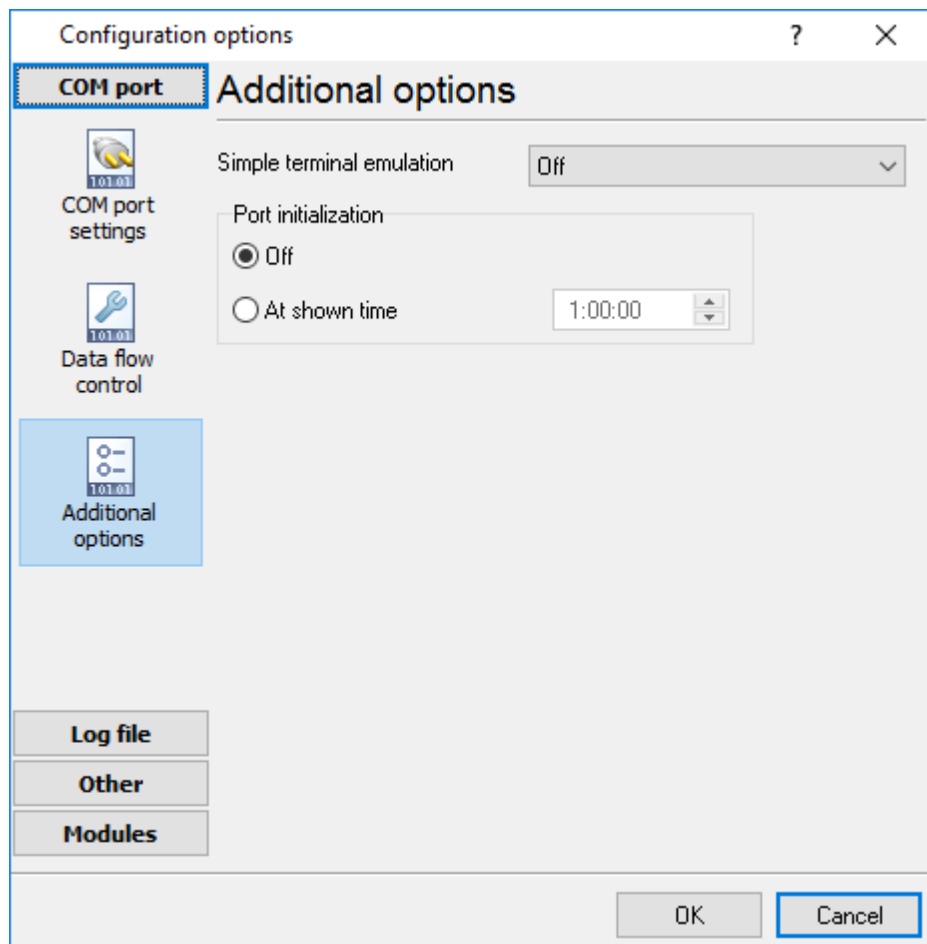


Fig. 2.1.4 Additional options

Here you can also select the terminal emulation mode. In this mode the program will remove or interpret some special terminal sequences automatically.

## 4.6.2 Additional parameters

### 4.6.2.1 Data view change

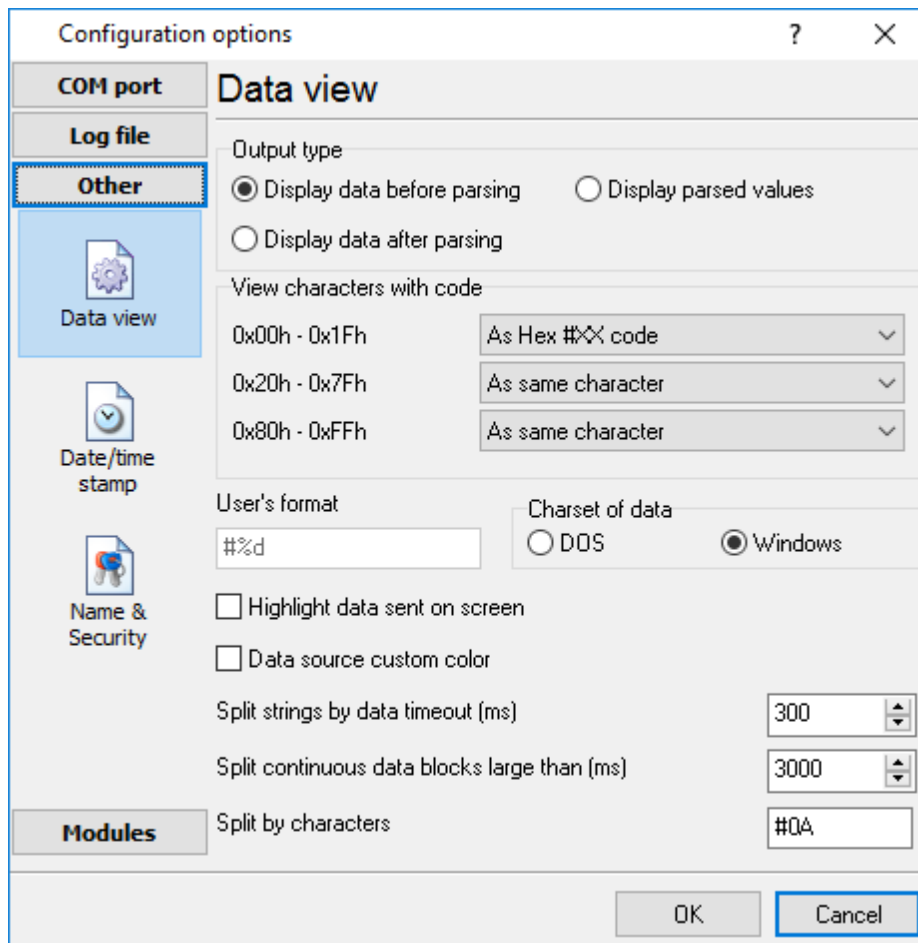


Fig. 3.1.1. Data view

Data view settings, that can be configured on the "Data view" tab:

1. **View characters with code** - the program can interpret and decode bytes as characters. You can select decoding mode for each characters range. If the range doesn't have the corresponding character, that's why these data can be displayed only in hexadecimal and decimal code.
2. You can set up data byte display **users format**. The directive %d shows to display an decimal code, the directive %x - hex code. You can set any framing characters before/after the user format.
3. **Highlight data sent on screen** - string with sent data will be highlighted by the set color.
4. **Character set** - allows to define the character set of incoming data. Windows - Windows ANSI character set, DOS - OEM character set.
5. Data source custom color - if you've created several configurations then you can define a custom color for each data source that allows to distinguish data flows on the "All data" page in the main window.
6. **Split strings by data timeout** - this option allows to visually split data packets in the program

window. A data packets that will be received after the specified interval will be showed on a new line. If this value is set to 0 then data packets will not split.

7. **Split continuous data blocks large than** - this option allows to visually split continuous data flow in the program window. The program will show data from a new line every specified interval.
8. **Split by characters** - this option allows to visually split continuous data flow in the program window using the specified symbols. For example (fig. 3.1.1), the program will use a character with the 0Ah hexadecimal code that is equal to the "LF" ASCII code.

#### 4.6.2.2 Date/time configuration

This group of options (fig. 3.2.1) allows you to configure how data and time stamps appear in the log file and on the screen. You can configure the stamp format in the [program options](#) [34].

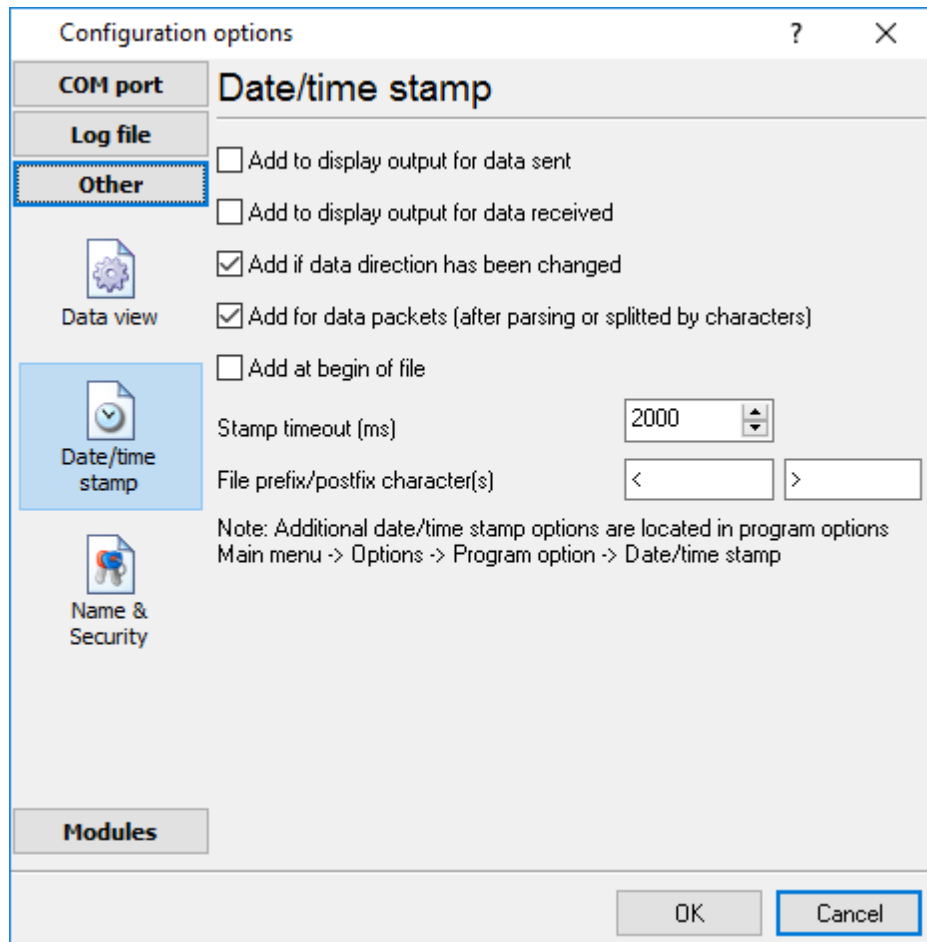


Fig. 3.2.1 Time stamp configuration

**Add to display output for data sent** - the time stamp will be added for the sent data displayed on the screen. The stamp will be added according to the timeout (if the data flow is uninterrupted) or when a data packet is sent.

**Add to display output for data received** - the same but for the received data.

**Add if data direction has been changed** - if the program is sending and receiving data, the time

stamp will be also added when the data transfer direction changes (sending/receiving).

**Add for data packets** - if the data is displayed after it is processed, the stamp will be added to each processed data packet.

**Add at begin of file** - the stamp will be added at the beginning of every new log file.

**Stamp timeout** - if the data flow is uninterrupted, the stamp will be added regularly at the interval specified in milliseconds.

**File prefix/postfix character(s)** - the program will use these characters instead of those specified in the [program options](#)<sup>[34]</sup> while writing data to a file. For example, it allows you to add the new line character or another sequence of characters before or after the stamp. Example: >#0D#0A

#### 4.6.2.3 Name and security

This group of options (fig. 3.3.1) allows you to configure the following parameters:

**Friendly name** - this name will be added before the port number or the data source in the drop-down list in the main window of the program. It allows you to describe the data source.

**Start logging automatically** - if this option is enabled, the program will start receiving and logging data automatically when it is launched.

The "Security" option group allows you to protect user operations in this particular configuration with a password. You can specify advanced security options applied to the entire program in the [program options](#)<sup>[41]</sup>.

**Ask password before start and stop** - the password will be required when the user clicks the "Start/Pause" button in the main window of the program.

**Ask password before configuration edit** - the password will be required when the user tries to open the Configuration options dialog box.



Fig. 3.3.1. Name and security



## 4.6.3 Log files

### 4.6.3.1 Log rotation

The main function of Advanced Serial Data Logger is logging data to a file (so-called, log file). The "Log rotation" tab has a rich set of options for it. (fig. 4.1.1).

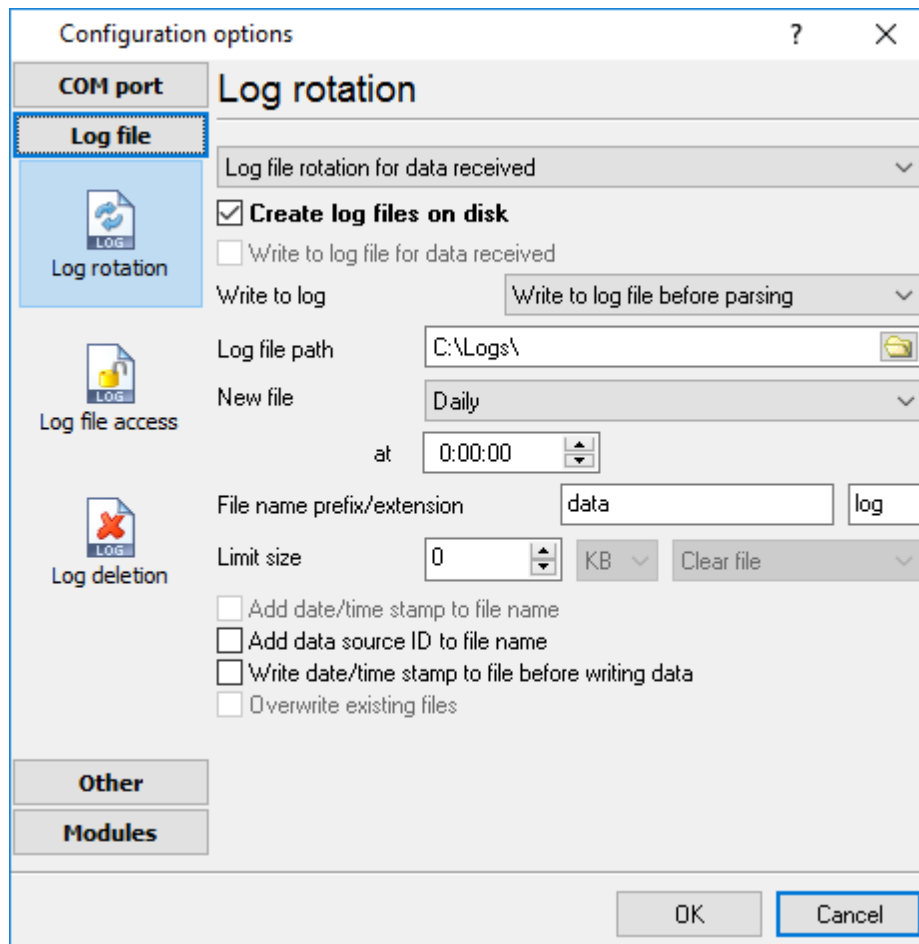


Fig. 4.1.1 Log-file forming modes

First of all, select log file what you can configure:

- **Log file for data received** - all data received will be saved here.
- **Log file for data sent** - all data sent will be saved here. If you want to save data to the same file, as data received, then select the "Log file rotation for data sent" from the list and enable two options: "Create log files on disk" and "Write to log for data received". Yes, of course, you should configure a log rotation for data received before.

Set the "Create log file on disk" option to checked state. Then you can set path to folder, where files will be created with the help of dialog window, which will be showed up after clicking a button with picture of opening folder. You should select a necessary folder in the dialog window and click the "OK" button.

**Note:** The program can work with network paths too, but in this mode, the program will increase

data flow over a network and can be failed with exceptional errors.

A log file name can be stamped with date and time. In this case a new log file is created periodically. The time stamp format depends on the selected period. For instance, if the "**File name prefix**" field is set to "sample", the "**File extension**" field to "log" and the "**File name format**" option is "Daily", then each log file created will have the format "sampleYYYYMMDD.log". On March 21st, 2003, the log file will be "sample20030321.log". Please, note, that the final extension (after the final period), remains at the end of the file name.

Log rotation mode is defined by the following key parameters:

- **File name prefix** - text string, which will be added at file name beginning;
- **File name extension** - text string, which will be a file extension (characters after dot);

**Limit size** - the "Limit size" field specify the maximum size in kilobytes of any log file. If you'll specify zero size, then the file size will not limited. You may select from the following modes:

1. **Clear file** - if the log file size will exceed the limit specified, then the log file content will be deleted and file filling will start from beginning.
2. **Rename old** - if the log file size will exceed the limit specified then the existing log file will be renamed.
3. **Shift (no threshold)** - the older data over the limit specified will removed from the log file.
4. **Shift (with threshold)**. In this mode the program will wait when the file size will exceed the limit specified + the threshold value. After this, the older data over the limit specified will removed from the log file.

If the program works continuous for a long time, it is possible that the log file will have large size and this file will be inconvenient for looking and analysing. For this there is the possibility to create files in dependence with the time on PC. You can select one variant predefined or set up new one:

- **Daily** - file will be created with name containing prefix, and date in format DDMMYYYY, where DD is two-digit day sign, MM is two-digit month sign and YYYY is four digits of the current year. The file name extension will be added at the end of file;
- **Monthly** - file will be created with name containing prefix, and date in MMYYYY format. The file name extension will be added at the end of file;
- **Each data packet in different file** - in this mode the program splits data flow to a different file. In this mode you should configure the parser or the program will split a data by timeout about 300 ms.
- **Don't create new file** - in this mode the program will write all data to one file. It is recommended for a small data flow. Otherwise your log file will be too big and a performance of the program will fall down;
- **User's format** - file will be created with name containing prefix and date in showed by you format (for example, DDMMYYYY). The file name extension will be added at the end of file. The file may not contain format signs, then file name will be constant. You should not use characters, that the OS doesn't allows in file name, such as "/", "\", "\*", "?" and some others;
- **Weekly** - create a new file every week. The file name will contains a week number;
- **After data timeout** - the program will create a new file if the program didn't receive any data at the specified interval.
- **Hourly** - file will be created with name containing prefix, and date in format YYYYMMDDHH, where HH is two-digit hour sign, DD is two-digit day sign, MM is two-digit month sign and YYYY is four digits of the current year. The file name extension will be added at the end of file;
- **Constantly named file** - the current log file will have a constant name. When creating a new file the existing log file will be saved using the new file name that will contain a data and time

stamp.

**Date and time formatting codes:**

d - day, not adding null(1-31).  
dd - day ,adding null(01-31).  
ddd - day of the week in text form(Mon-Sat) according to standard, set on this computer.  
dddd - day of the week in full text form(Monday-Saturday) according to standard, set on this computer.  
m - month, not adding null(1-12).  
mm - month, adding null (01-12).  
mmm - month in text form(Jan-Dec) according to standard, set on this computer.  
mmmm - month in full text form (January- December) according to standard, set on this computer.  
yy - year in the form of two last digits(00-99)  
yyyy - year in the form of four last digits (0000-9999).  
h - hours, not adding null (0-23).  
hh - hours, adding null (00-23).  
n - minutes, not adding null (0-59)  
nn - minutes, adding null (00-59).  
s - seconds, not adding null (0-59).  
ss - seconds, adding null (00-59).

**Example:** you want to create log file every hour. It is desired that file name starts from "sample\_log" and the file extension "txt".

**Answer:** set file prefix = sample\_log\_, file extension= txt (without dot!). In file name format show HHDDMMYYYY. Now file will be created every hour. Naturally, you can set any formatting characters combination, described higher.

If you want to access to a log file while the program work, then you should configure [access mode settings](#) <sup>[23]</sup> for the log file in the next chapter.

**Add date/time stamp to file name** - this option is available for modes #4 and #7 and allows to add date and time to the file name.

**Add data source ID to file name** - if this options is activated then then the program will append the data source name at the beginning of the file name. For example, COM1-sample20030321.log.

**Write data/time stamp to file before writing data** - if this options is activated then then the program will write a date/time stamp to a file before each data portion.

**Overwrite existing files** - this option is available for modes #4 and #7 and allows to delete an existing log file before creating a new log file.

#### 4.6.3.2 Log file access

During work can be such situations, when it is necessary to get access to a file with *current* data (current log file) from other applications (for example, for data processing). But while you are accessing the current log file Advanced Serial Data Logger can't write data to a log file and all data at this moment will be lost. We recommend to use a temporary file for data storage. It is most safe way. (fig. 4.2.1).

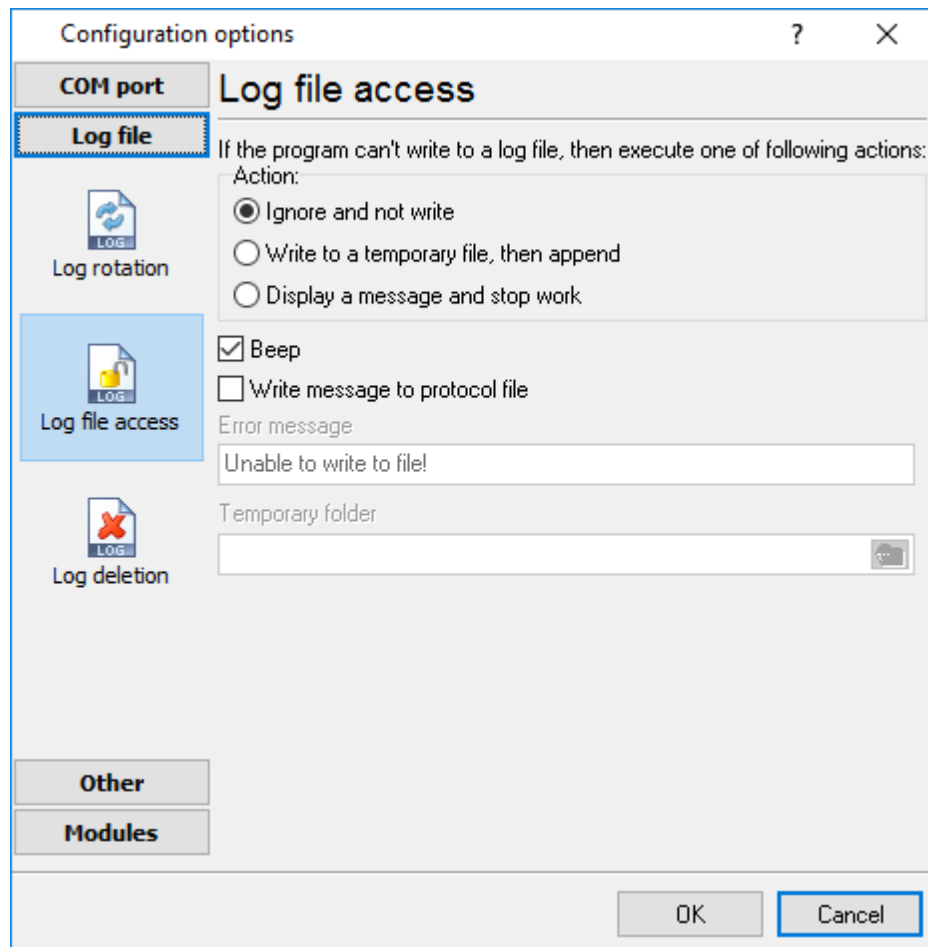


Fig. 4.2.1 File access mode.

You can select one from following variants:

- **Ignore and not write** - with this mode, the data will be **lost**;
- **Write to a temporary file, then append** - a temporary file will be created, to which writing will be done. After access to current file will be got, temporary file content will be added to the end of main file. But mind that if file is created in dependence of time, there can be a situation when at temporary file forming name of the main file will be changed. Then temporary file will be added to the end of newly created file.
- **Display a message and stop work** - data will be lost until dialog window is closed.

You can set up your message text, which will be displayed at writing error to data file. The sound signal can be on for an additional indication. You can also enable writing a message to a protocol file.

#### 4.6.3.3 Log deletion

The deletion of files (fig. 4.3.1) will help you to avoid stuffing your hard disk with needless information. Log files can be deleted either depending on the time of storing or when the maximal number of files is exceeded.

When deleting files by the time of their storage, the files that were modified last time before the specified period are deleted.

When controlling the number of files, the files with the oldest modification dates are deleted first.

You can select both variants of file deletion. In that case files will be deleted when either of the conditions is true.

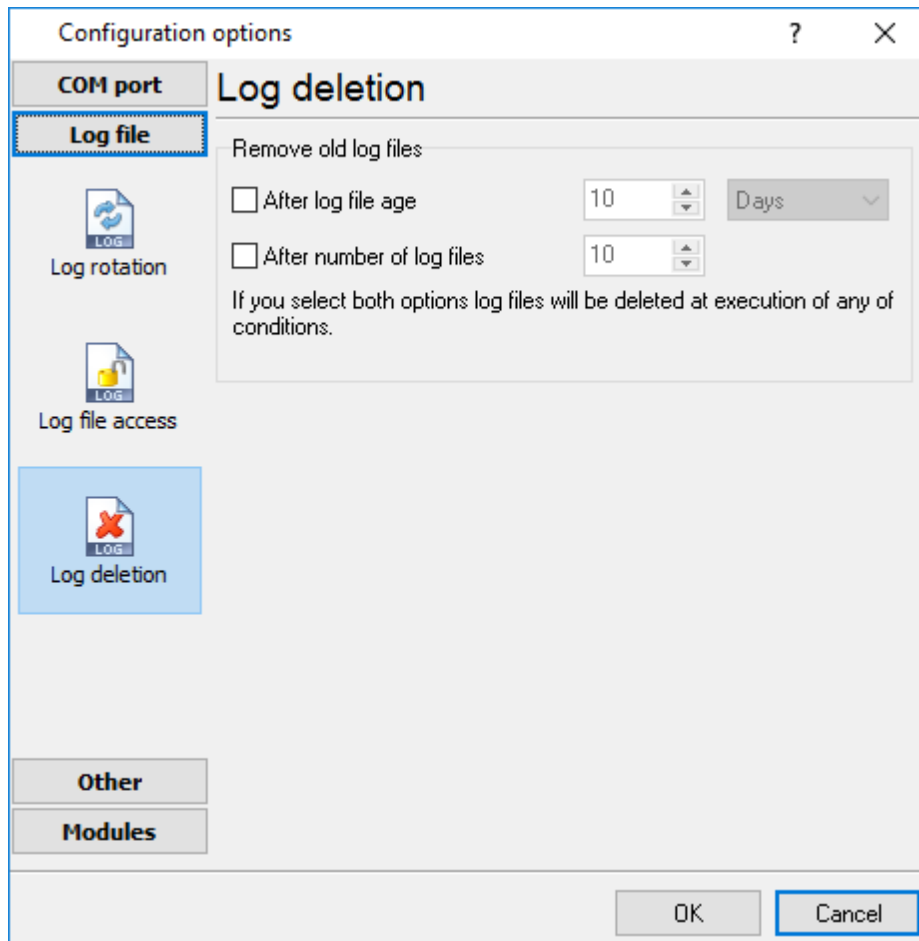


Fig. 4.3.1 Log deletion

## 4.6.4 Modules

### 4.6.4.1 Introduction & setup

To extend program functionality we implemented plug-ins modules. Module structure lets reduce your program size and purchase costs (you pay only functionality, which you need), to low down program distributive download time, your computer processor load and reduce disk space.

Advanced Serial Data Logger supports few types of modules (fig. 5.1.1 - 5.1.3):

- **Data query** - transmits queries or commands out the data source to control or query your instruments directly;

- **Data parser** - data parser that allows you to parse, filter and format more complex data from more sophisticated devices. Some of the advanced features of the parser are the ability to work with raw binary or hex data;
- **Data filter** - data filters allow you to filter your data and modify values of parser variables;
- **Data export** (fig.11) - Advanced Serial Data Logger has many modules for passing serial data directly to other applications, such as as keystrokes where incoming data is passed to other programs as a sequence of keys, as DDE Server that passes data to other programs using Dynamic Data Exchange, ODBC for exporting data to a database and many others;
- **Events handling** (fig.12) - an external plug-ins used to handle events generated by the Advanced Serial Data Logger software. Once an event occurs (for example: "Data source is opened" or "Configuration changed"), the plug-in creates a text message using the specified template and sends a notification, do some actions, such as execute programs, scripts and etc. The form of the notification or actions depends on the plug-in settings.

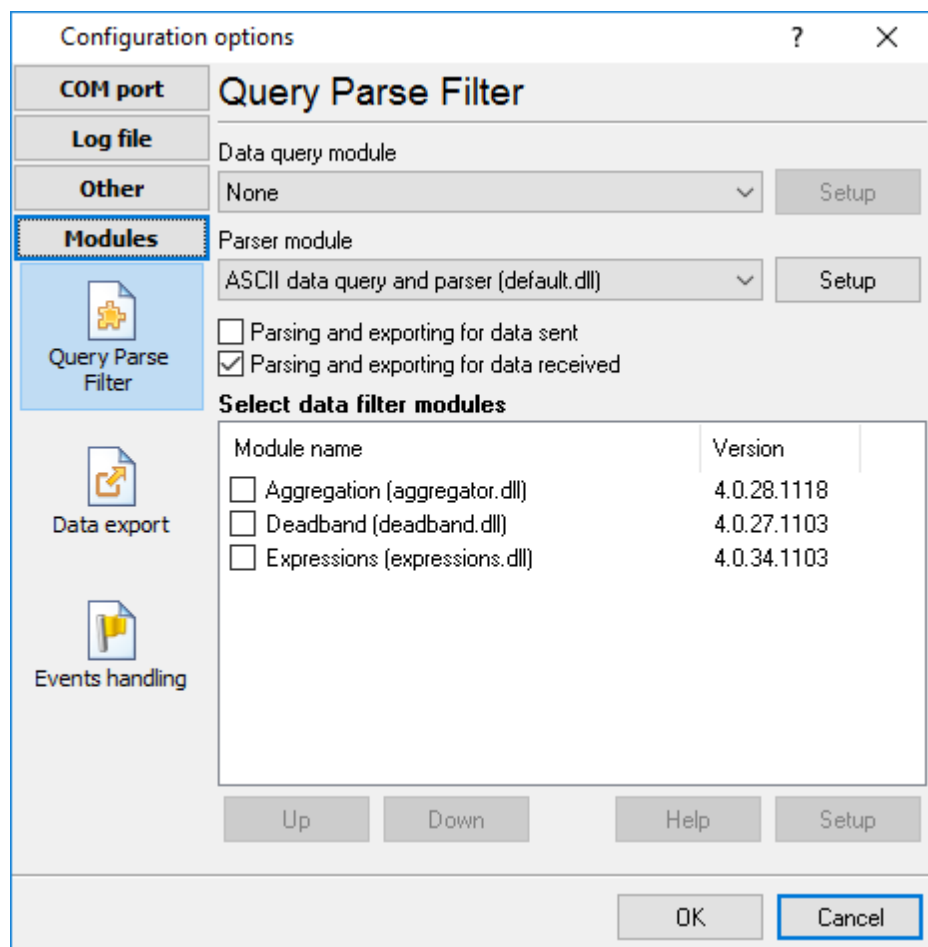


Fig. 5.1.1. Activating plug-ins

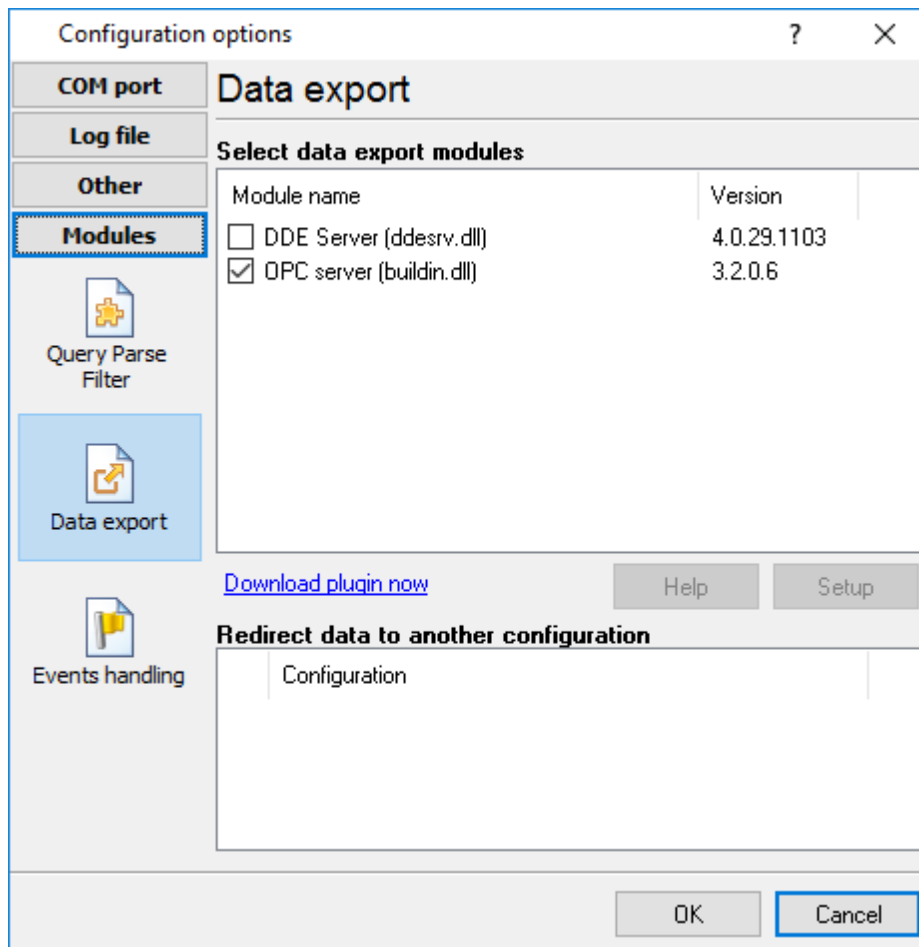


Fig. 5.1.2 Activating data export plug-ins

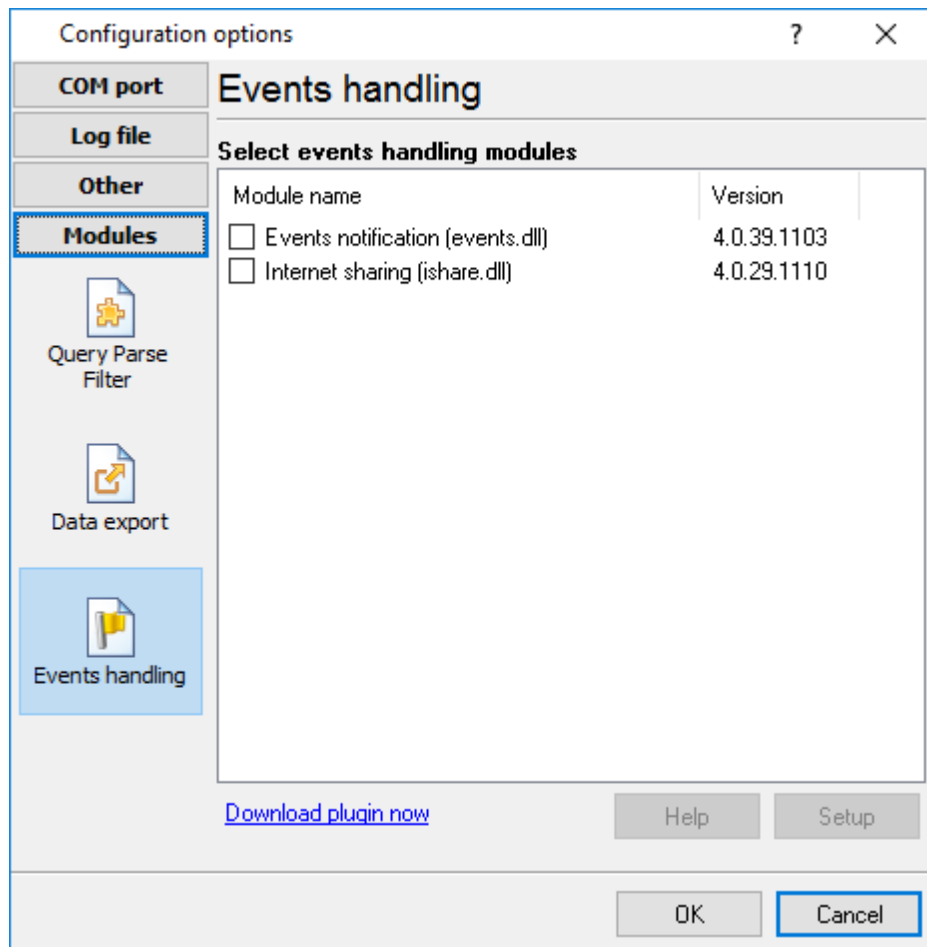


Fig. 5.1.3 Activating events handling plug-ins

You can parse and export data sent and received (fig. 5.1.1). By default, only data received will be parsed.

## Installation

You can easily install a new module. usually, you should start the installation file and click the "Next" button for few times. The installation wizard will detect a place of your Advanced Serial Data Logger software and place a plug-in module and all distributive files to the "Plugins" folder, which is in the program folder (by default X:\Program Files\Advanced Serial Data Logger\Plugins).

After program restart a module will be loaded and initialized. If module is supported with our software, its short description you will see in modules list (Fig. 5.1.1-5.1.3). Most modules require additional settings. If you want to configure the plug-in module, simply click the "Setup" button near it. If you selected the module and the "Setup" button is not active, then module doesn't have additional settings and can work without additional settings. Please, read users manual of a corresponding plug-in for additional information.

## Configuration steps

1. Select and configure a query module. You may use a module of this type if you need to send



- some data to your device (for example, initialization strings or request strings).
2. Select and configure a parser module. This step is necessary, because filter and export modules can use parsed data only. If you didn't select the parser module, then you can't configure the data filter and data export modules.
  3. Activate and configure data export modules. You can select one or more modules simultaneously. The program will use selected modules simultaneously. Please, note, the program can't use the data export module, if you didn't configure the parser module.
  4. Activate and configure event modules. You can select one or more modules simultaneously.

#### 4.6.4.2 OPC server

Since the version 2.1.1 Advanced Serial Data Logger has an internal OPC server. It means, that any OPC compatible client application can get data from Advanced Serial Data Logger without any additional software. For connecting to the OPC server our OPC server has an unique attributes (Fig. 5.2.1). Before using the OPC server on your PC you should download and install the OPC Core Components Redistributable from [www.opcfoundation.org](http://www.opcfoundation.org) (registration required).

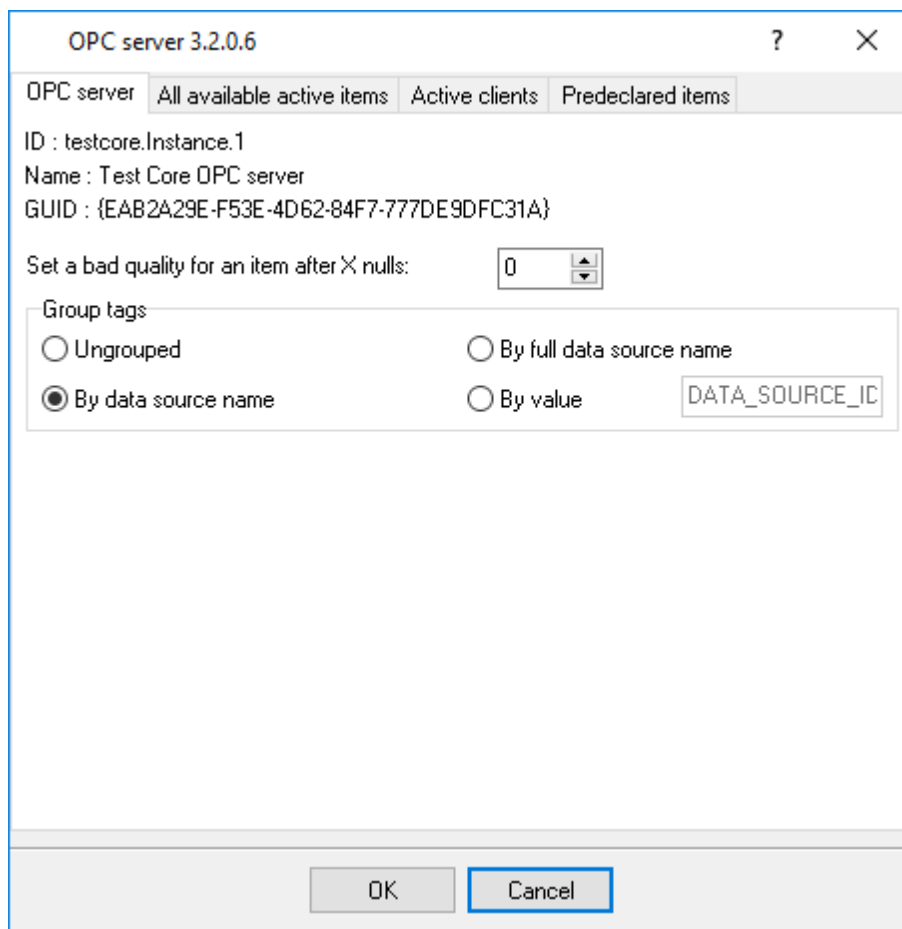


Fig. 5.2.1 OPC server parameters

Advanced Serial Data Logger are parsing all incoming data to one or more variables and OPC client are getting it (fig. 5.2.2). After connecting to the OPC server you will get list of all variables.

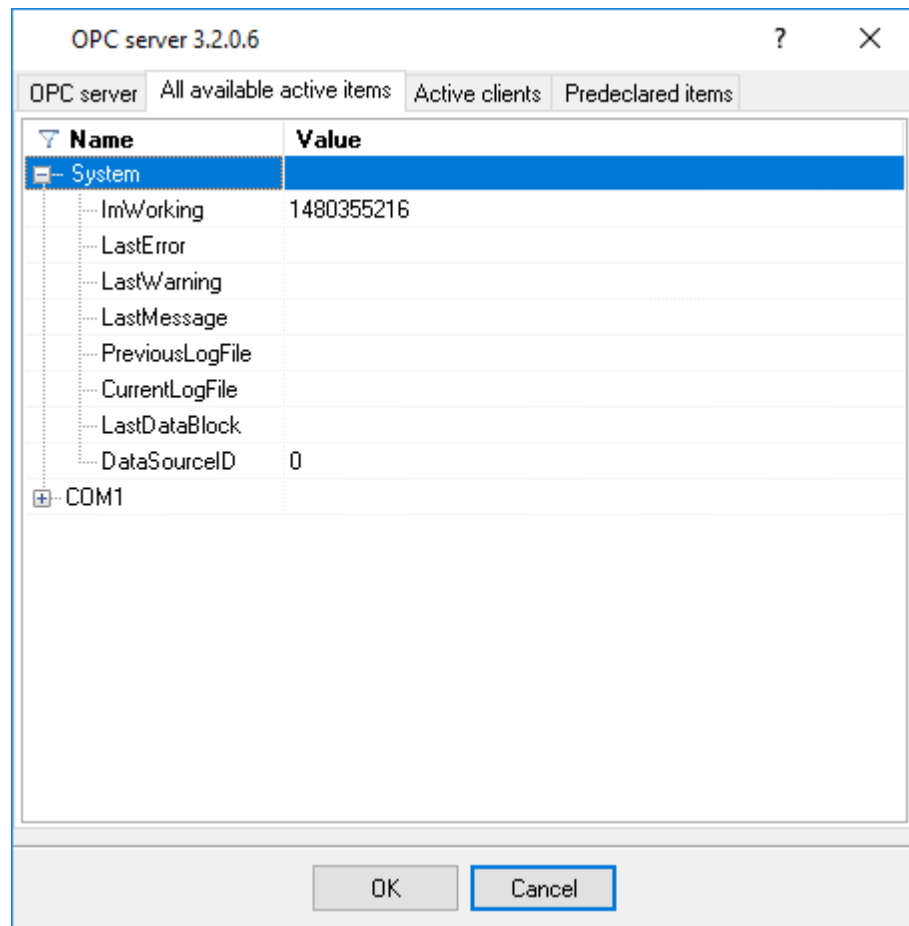


Fig. 5.2.2 OPC server active items

Clients activity is shown on the "Active clients" tab. The top node is client, below is group of items and connected items. By double-clicking, you can get a detailed information about each node.

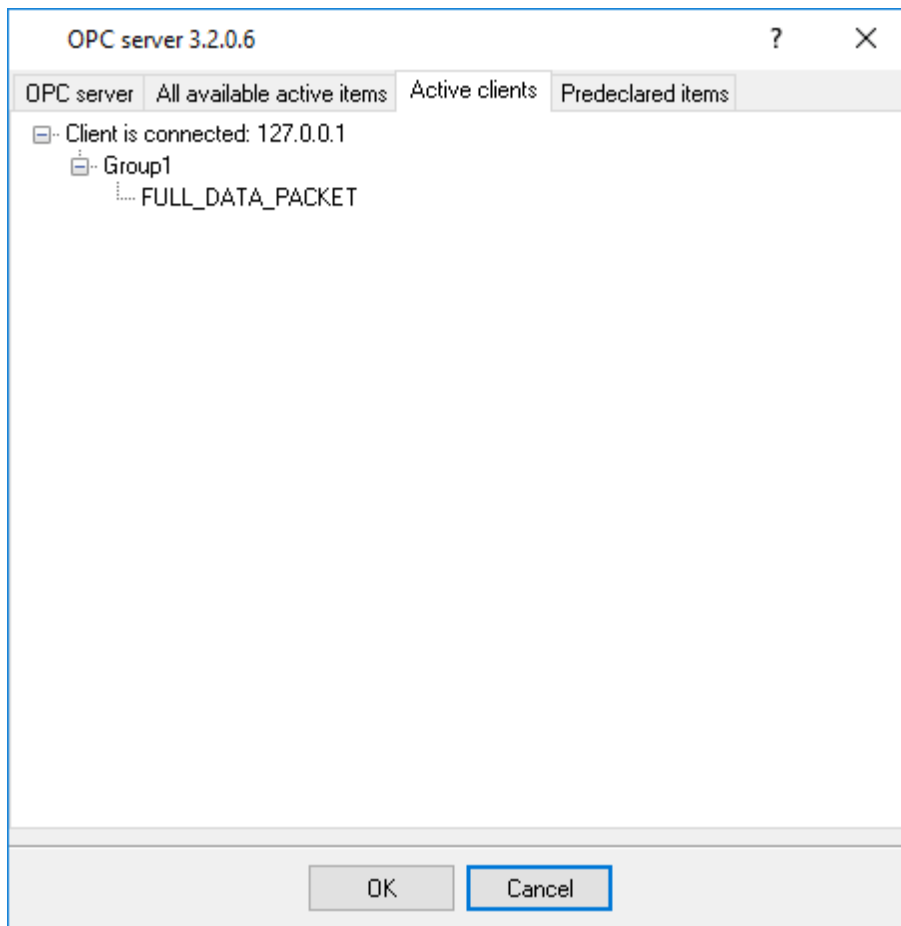


Fig. 5.2.3 OPC server clients

Advanced Serial Data Logger creates new variables at "on-the-fly" mode. The Advanced Serial Data Logger starts without any variables and get it only after first data had been received. If your client OPC will connect to the OPC server before, than data had been processed, then it will get empty list of variables and your OPC client should poll the OPC server for updating list of variables. If your OPC client doesn't allow it, then your can pre-define all variables (fig.5.2.4). In this case the OPC server will create these variables with empty values, immediate after starting and your OPC client will get these names while connecting.

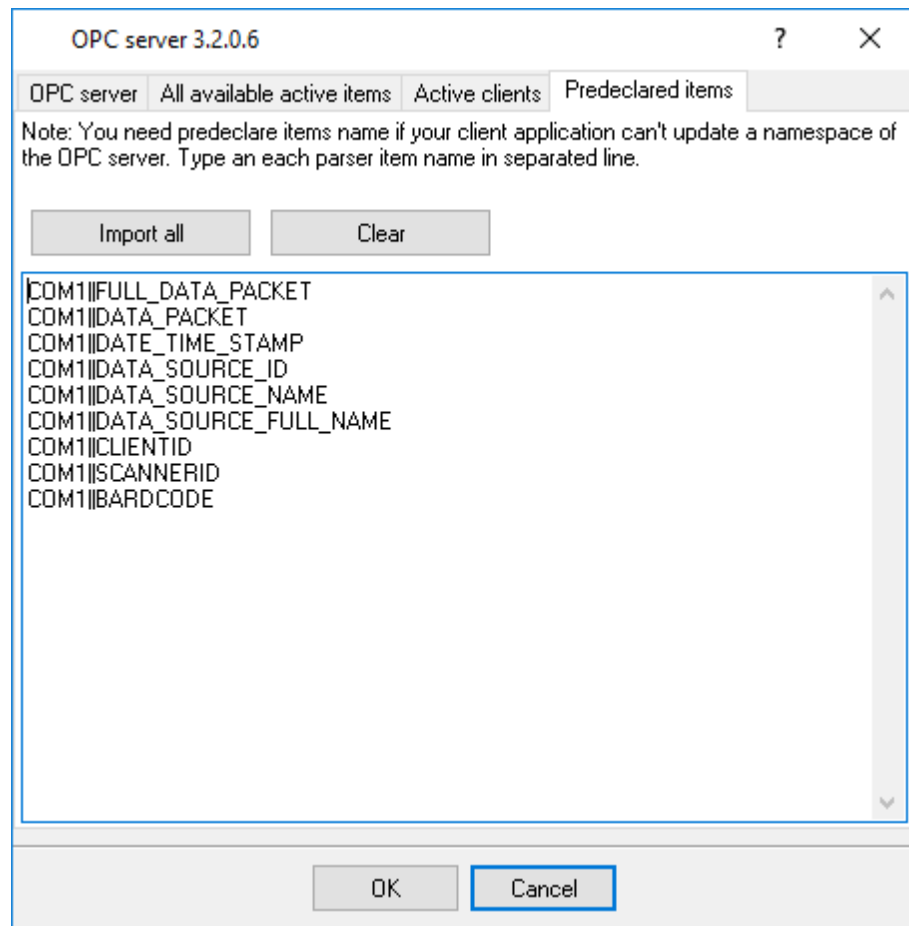


Fig. 5.2.4 OPC server pre-declaration

## 4.7 Program options

### 4.7.1 Window view

This tab in program options (fig. 6.1.1) allows you to customize appearance of the main window of the program (fig. 1.1.1<sup>6</sup>). You can access this tab through the "Options -> Program options" menu item in the main window.

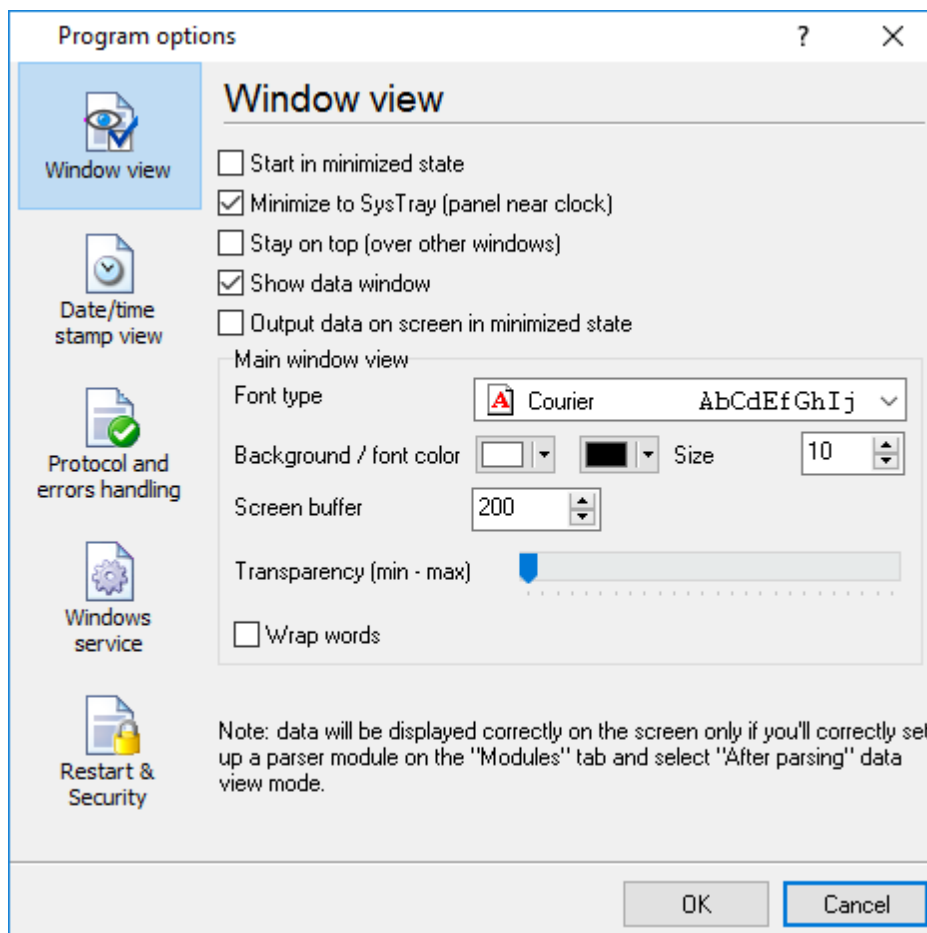


Fig. 6.1.1 Window view setting

You can set following parameters:

- **Start in minimized state** - at start Advanced Serial Data Logger will automatically put its icon on panel near clock (SysTray fig. 6.1.2);
- **Minimize to SysTray** - while the main window of Advanced Serial Data Logger minimizes, the program will automatically put its icon to the panel near clock;
- **Show data window** - if you specify this option, then the program will display all data in the main window. If you are logging many ports on slow PC, then you can decrease computer CPU load rate with disabling of this option;
- **Output data on screen in minimized state** - if you'll enable this option, then the program will display processed data in minimized state. If you are logging many data sources on slow PC, then you can decrease computer central processor load rate with disabling of this option;
- **Font type** - the data will be displayed with this font type in the main window only. We recommend to use mono-spaced fonts in this field, such as: Terminal, Courier etc.;
- **Screen buffer** - at exceeding of value specified the data window will be cleaned;
- **Window view** - will let you setup data window view (font color, font type, background color).
- **Transparency** - in Windows 2000 and later will let you set transparency of the main window. The most left position is normal window view and most right position is maximum transparency.
- **Wrap words** - if you didn't configure a parser module or your data flow doesn't contain a blocks separator, then your data without this option enabled will be displayed as one long string in the data window.

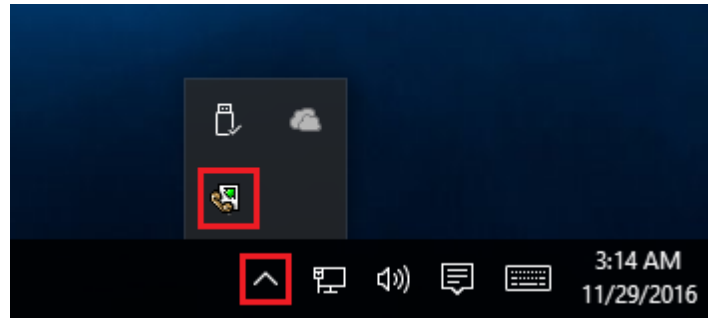


Fig. 6.1.2 Systray - panel near clock

## 4.7.2 Date/time stamp view

This group of options (fig. 6.2.1) allows to configure the format of date/time stamps that will be used in the main program window and log files.

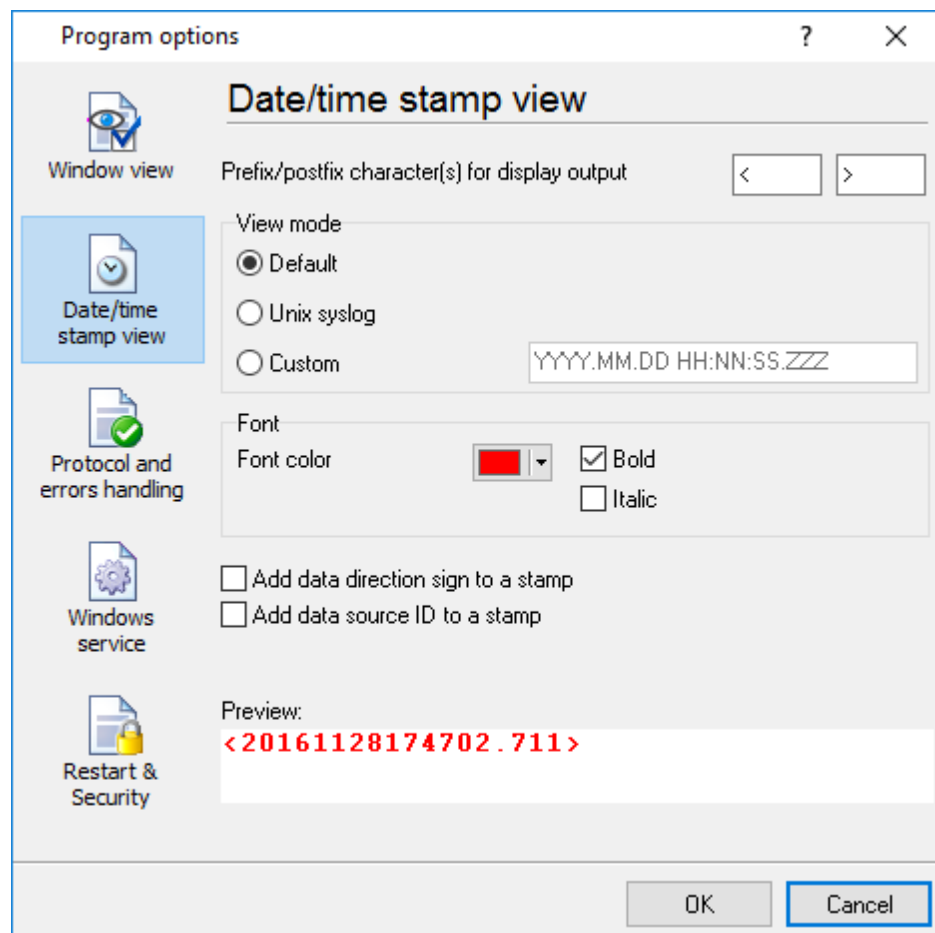


Fig. 6.2.1 Configuring data/stamp view

**Prefix/Postfix characters for display output** - these options allow to define beginning and ending characters of a date/time stamp that will be showed in the program window. When outputting data to

a log file the program uses [individual characters](#)<sup>[18]</sup> for each configuration.

**View mode** - allows to select the standard or define the custom format of the date/time stamp.

**Font** - this group allows to define the color and font of date/time stamp.

**Add data direction sign to a stamp** - if this option is activated then the program will append TX or RX to the end of the stamp.

**Add data source ID to a stamp** - if this option is activated then the program will data append data source ID at the beginning of the stamp. For example, COM1.

### 4.7.3 Protocol and errors handling

While the program execute, she generates many messages about errors and events. All these messages are being registered in a protocol file. This can be start or stop of the program, some messages from plug-in modules etc. On this tab you can define the kind of messages, which you want to put a protocol file (fig. 6.3.1). Here you can set maximum protocol file size and a formatting mode. Usually, the protocol file is in a program folder and has the name of the program with the 'log' extension.

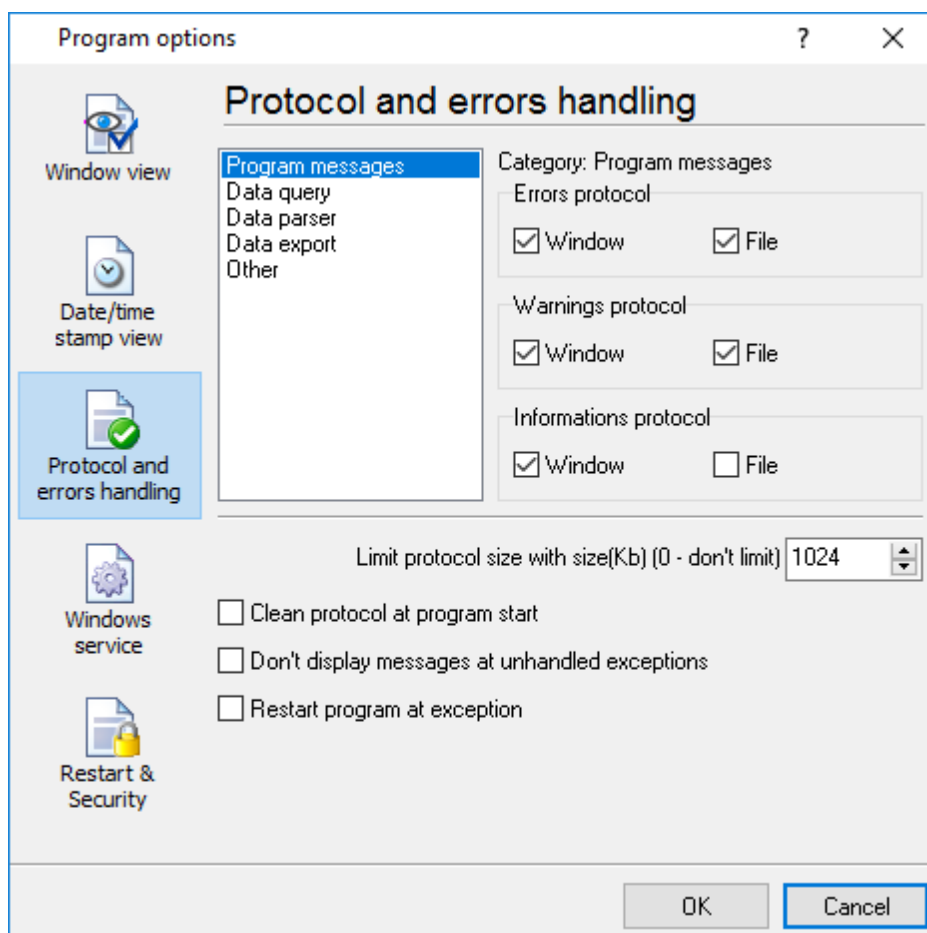


Fig. 6.3.1 Protocol settings

Advanced Serial Data Logger works with three types of messages:

- **Information messages** - this type of messages informs you on operations which are fulfilled in the current time;
- **Warnings** - warns you of possible failures or possible errors. Interference of the user is not required, but check is required;
- **Errors** - the program has detected an error which elimination needs involvement of the user.

There is the possibility to log following events:

- **Program messages** - messages about start or stop of the program, etc.;
- **Data query** - messages which are generated in a data query module;
- **Data parser** - messages which are generated in a data parser module;
- **Data export** - messages which are generated in a data export module;
- **Other** - messages that can not be associated with types above.

You can write each type of messages to a protocol file or/and to the list in the main window. Please, specify necessary options for each message type at "Window" and "File" fields.

If you don't want to allow to grow a protocol file size to an unlimited size, then you can enable the "Clean protocol at program start" or limit protocol file size in the "Size" field.

Some exceptional messages can occur while the program execute. In most cases these messages crash the program and the most safe way is to restart the program. Please, specify the "Restart program at exception" option and the program will be restarted automatically.

If you want look all program messages, then you can disable the "Don't display messages at unhandled exceptions" check box and the program will open the exception message window with detailed information.

## 4.7.4 Service mode on Windows 2000+

### 4.7.4.1 Configuration

Windows NT+ services use will let you:

- control service on local and remote computers, including remote computers with Windows NT 4.0 system;
- setup actions on emergency service restore in case of failure, for example auto service or computer restart (only on computers with Windows 2000 or later);
- create for services other names and descriptions, to find them easier (only on computers with system Windows 2000 or later);
- run service before user login (password input);
- service can be setup on automatic start after operation system load.

*Note 1: you must be logged in as an administrator in order to change the configuration or control the service in any way (start, stop, pause, continue).*

*Note 2: On Windows Vista and later you should start the program with elevated administrator*



privileges.

If you want to use the program as a service application, then, please, go to the "Options -> Program options -> Windows service" tab (fig. 6.4.1), then enable the "Use program as a service" check box. Later, please, specify the startup type of the service. There can be following variants:

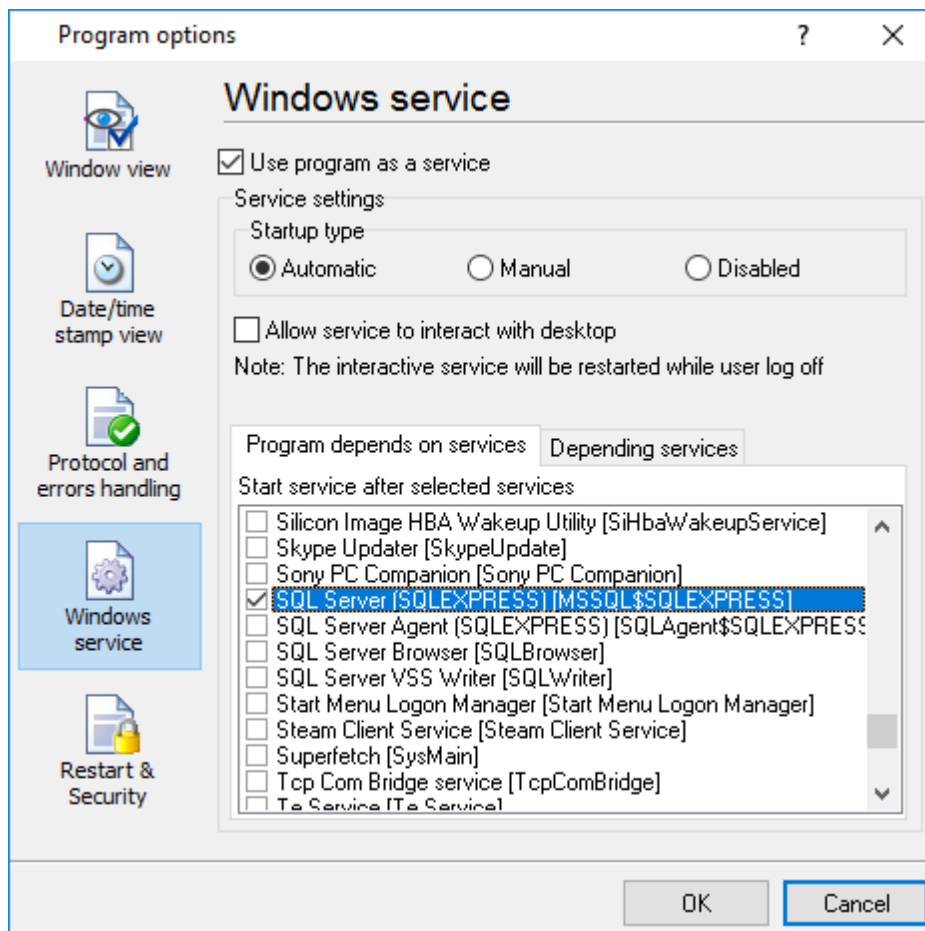


Fig. 6.4.1 Service settings

1. **Automatic** - service will be started automatically at every Windows start, before user login;
2. **Manual** - you can start the service application in the "Services" window in the Control panel (fig. 6.4.2);
3. **Disabled** - service can't be started.

If you want to change program settings while service mode, then enable the "Allow service to interact with desktop" option. In this case, the program will put the icon to the SysTray (fig. 6.4.2). But then your interactive service will be restarted while user log off.

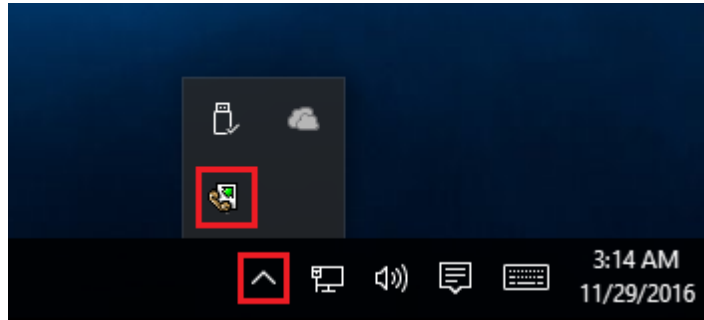


Fig. 6.4.2 Service icon in Systray

If you use data bases or special drivers, before service run, these applications must be run. You can specify what services should be started before Advanced Serial Data Logger in the "Program depends on services" window (fig. 6.4.3).

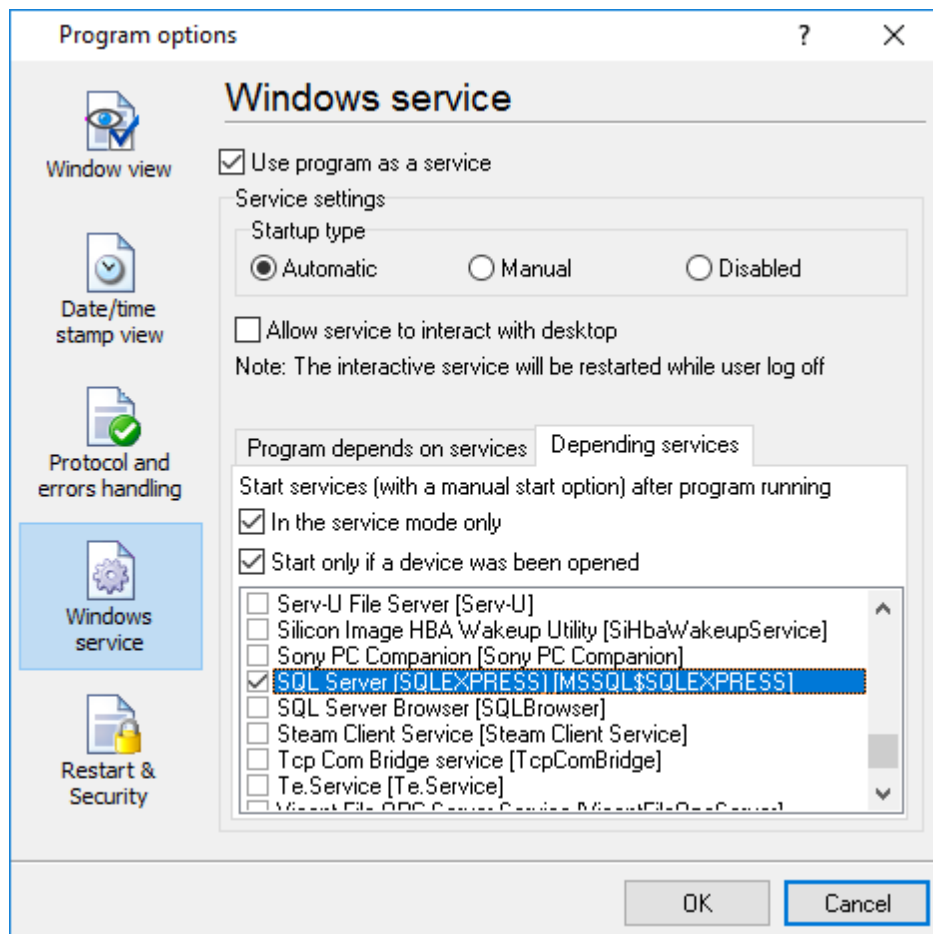


Fig. 6.4.3 Service settings #2

In some case you need to start Advanced Serial Data Logger before starting other services. In this case you should:

- Switch a start mode of a target service to "Manual";
- Start Advanced Serial Data Logger;

- Set on the target service at the "Services depend on ASDL" tab;
- Select mode when you need start these service;
- Restart Advanced Serial Data Logger.

After you installed the service mode of the program, restart a computer or run the service manually from the "Services" window in the Control panel (fig. 6.4.4)

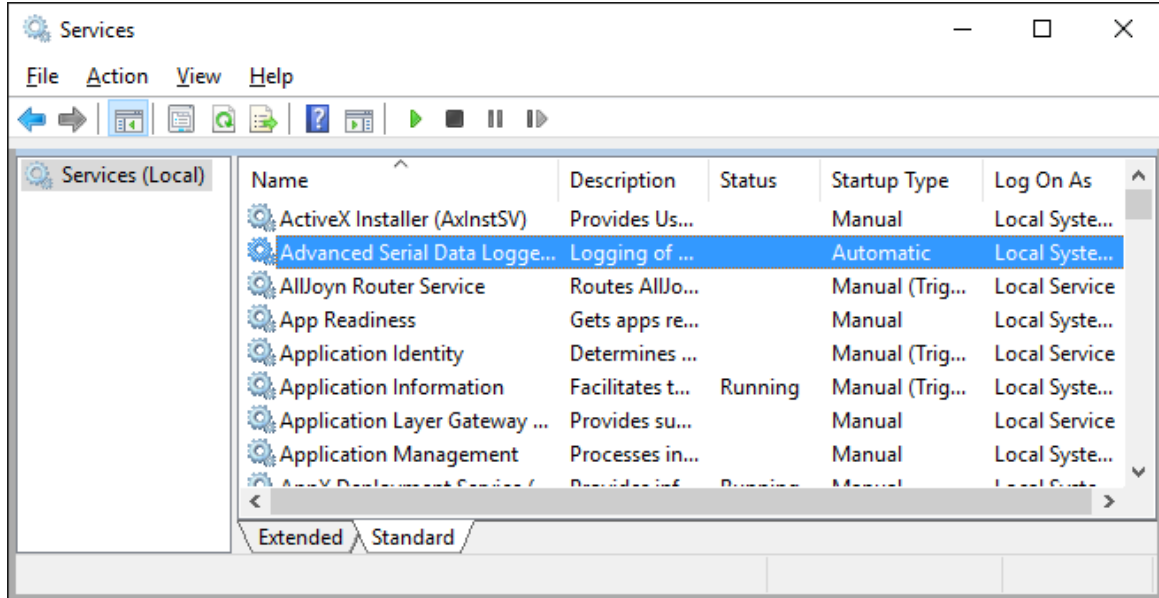


Fig. 6.4.4 Manual service run (in Windows 2000)

After start of the service, the service processes names will be displayed in a process list: asdlogsvr.exe and asdlog.exe (fig. 6.4.5). The 'asdlogsvr.exe' application makes interface between the service manager and the Advanced Serial Data Logger software. Unlike srvary.exe utility, our service stops safely.

The screenshot shows the Windows Task Manager Performance tab. The 'Processors' section at the top indicates 37% CPU usage. The 'Memory' section shows 47% usage. The 'Disk' section shows 94% usage. The 'Network' section shows 0% usage. The process list is as follows:

Name	CPU	Memory	Disk	Network
<b>Apps (1)</b>				
Task Manager	12.2%	9.0 MB	0 MB/s	0 Mbps
<b>Background processes (39)</b>				
Advanced Serial Data Logger - L...	0%	8.4 MB	0 MB/s	0 Mbps
Advanced Serial Data Logger - L...	0%	0.6 MB	0 MB/s	0 Mbps
Application Frame Host	0%	2.0 MB	0 MB/s	0 Mbps
COM Surrogate	0%	2.5 MB	0 MB/s	0 Mbps
Cortana	0%	70.6 MB	0 MB/s	0 Mbps
Device Census	0%	1.2 MB	0.1 MB/s	0 Mbps
Host Process for Windows Tasks	0%	0.7 MB	0 MB/s	0 Mbps
Host Process for Windows Tasks	0%	4.8 MB	0 MB/s	0 Mbps

Fig. 6.4.5 Process list

If you want to configure the program as a service, then you must be logged with administrator rights. The service application can be controlled, stopped or removed with help of a command line string. Run `asdlogsrv.exe` with following parameters:

- `/?` - short help;
- `/I` - install service for start in manual mode;
- `/A` - install service for start in automatic mode;
- `/D` - install service in off state;
- `/R` - remove service from computer.

#### 4.7.4.2 Windows Vista+ notes

One of the ways Vista's security was improved was by separating system services and user applications into separate 'sessions'. Keeping the system services isolated helps to better secure them, but also makes any interactive interface unavailable to the user. That's where the Interactive Services Detection service comes in. When a service needs to interact with the user, Interactive Services Detection presents a dialog that will switch the user to the session where the service is running so they can interact with the service. For an excellent, detailed description of this, see next

paragraph.

Many sites recommend disabling this service, but doing so will result in you not being able to interact with any services that require your attention. This service is run manually by default, so there is little point to disabling it unless you don't want to be bothered by important information from the software you may be trying to run.

- **Display Name:** Interactive Services Detection
- **Service Name:** UI0Detect
- **Process Name:** UI0Detect.exe
- **Description:** Enables user notification of user input for interactive services, which enables access to dialogs created by interactive services when they appear. If this service is stopped, notifications of new interactive service dialogs will no longer function and there may no longer be access to interactive service dialogs. If this service is disabled, both notifications of and access to new interactive service dialogs will no longer function.
- **Path to Executable:** %windir%\system32\UI0Detect.exe
- **Default Startup:**
  - \* Home Basic: Manual
  - \* Home Premium: Manual
  - \* Business: Manual
  - \* Enterprise: Manual
  - \* Ultimate: Manual

#### 4.7.5 Restart & Security

Sometimes the program should be restarted. For example, if you've changed the program settings remotely and want to reload program automatically with the new settings. To do that, specify the time for restarting the program on the "Restart & Security" tab in program options "Options->Program options". Just specify the time of day, when the program should be being restarted.

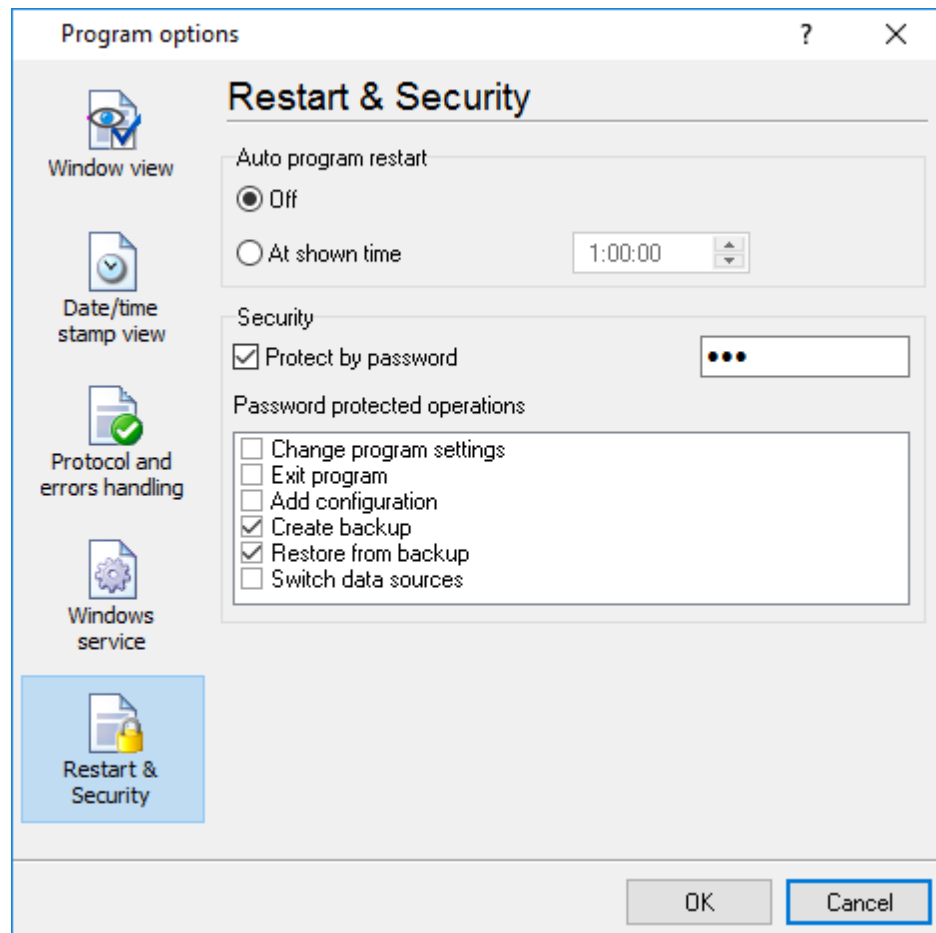


Fig. 6.5.1 Program restart settings

On this tab you can also protect some actions with the program by a password. To do that, activate the "Protect by password" option, define a password and select protectable actions.

## 6 Having problems?

### 6.1 Program doesn't run or work

It is necessary to make sure in proper time installation on your computer, so as if you put clock after program installation, protection from use after trial period works.

Also program won't work, if you started Softlce application debug environment or some other. In any other case, please, inform our developers about your problems, our address [support@aggsoft.com](mailto:support@aggsoft.com).

## 6.2 FAQ

**Question:** Why COM port doesn't open?

**Answer:** Probably, some other program already uses it (COM port). This can be DOS application, for example.

**Question:** What to do?

**Answer:** Close application, using this communicative port (for DOS application close also DOS session window). Or use other communicative port. Probably, at start or some program stop was made some fatal error and COM port wasn't properly closed.

**Question:** Is it possible to set variable data transmit rate or transmit 9 data bits?

**Answer:** No, Windows operation system doesn't let such liberties.

**Question:** What cutoff point type to use: DB25 or DB 9?

**Answer:** It makes no difference, select only in program corresponding COM-port. USUALLY DB25 - COM2, DB9 - COM1

**Question:** Is cable connection direct or null-modem?

**Answer:** Everything depends on your device cutoff point. Usually it is necessary to use null-modem cable, in which signals are moved apart in this way:

Device		Computer
RXD	<-->	TXD
TXD	<-->	RXD
GND	<-->	GND

if device uses special signals DTR and others and you don't want to use hardware data transmit control, at device side connect 7 and 8 contacts of DB9 cutoff point or analogous DB25 cutoff point signals.

More hardware tips and articles you can found on our site <http://www.aggsoft.com>.

**Question:** Is data receive becomes at once after program start or data receive must be started?

**Answer:** Everything depends on your device type, usually in device settings is selected to echo view data to COM port. If your device doesn't support this mode, write what initialization string must be sent to read out data, and we add this possibility to the program.